

Troubleshooting BGP

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Presentation Slides

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Available on

ftp://ftp-eng.cisco.com/pfs/seminars/AfNOG2003-BGP-Troubleshooting.pdf

Assumptions

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 Presentation assumes working knowledge of BGP

Beginner and Intermediate experience of protocol

Knowledge of Cisco CLI

Hopefully you can translate concepts into your own router CLI

If in any doubt, please ask!

Fundamentals of Troubleshooting

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Before we begin/Troubleshooting is about:

Not panicking

Creating a checklist

Working to that checklist

Starting at the bottom and working up

 This presentation will have references throughout to checklists

They are the best way to work to a solution

They are what many NOC staff follow when diagnosing and solving network problems

Agenda

- Peer Establishment
- Missing Routes
- Internet Reachability Problems

Peer Establishment

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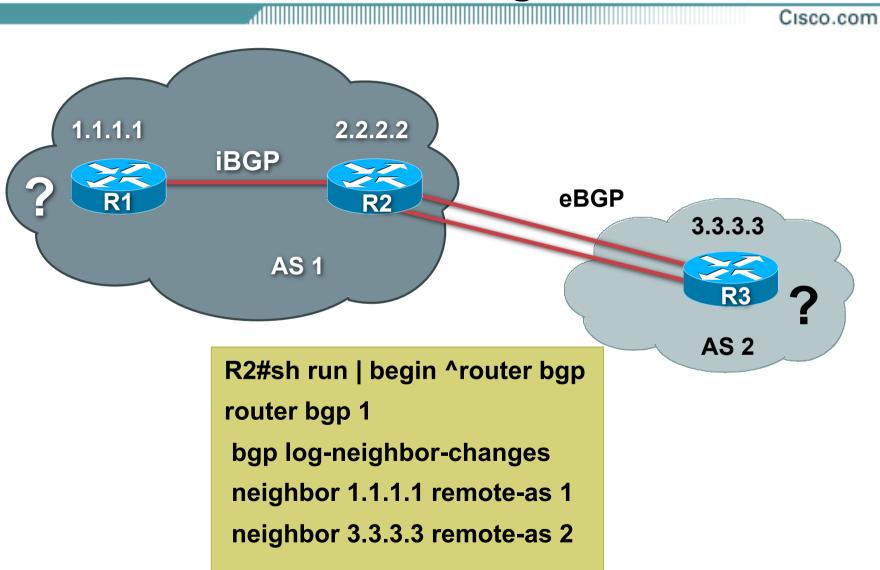
- Routers establish a TCP session
 Port 179—Permit in ACLs
 IP connectivity (route from IGP)
- OPEN messages are exchanged
 Peering addresses must match the TCP session

Local AS configuration parameters

Common Problems

- Sessions are not established
 No IP reachability
 Incorrect configuration
- Peers are flapping
 Layer 2 problems

Peer Establishment—Diagram



Peer Establishment—Symptoms

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R2#show ip bgp summary

BGP router identifier 2.2.2.2, local AS number 1

BGP table version is 1, main routing table version 1

Neighbor V AS MsgRcvd MsgSent TblVer InQ OutQ Up/Down State

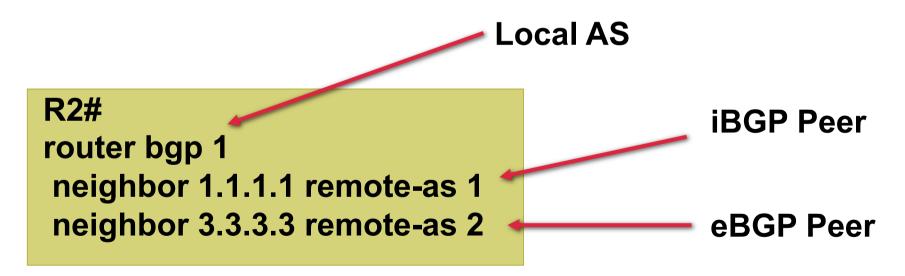
1.1.1.1 4 1 0 0 0 0 0 never Active

3.3.3.3 4 2 0 0 0 0 0 never Idle

Both peers are having problems
 State may change between Active, Idle and Connect

Peer Establishment

- Is the Local AS configured correctly?
- Is the remote-as assigned correctly?
- Verify with your diagram or other documentation!



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- Assume that IP connectivity has been checked
- Check TCP to find out what connections we are accepting

2#show tcp brief all		
CB Local Address	Foreign Address	(state)
05F2934 *.179	3.3.3.*	LISTEN
063F3D4 *.179	1.1.1.1.*	LISTEN

We Are Listening for TCP Connections for Port 179 for the Configured Peering Addresses Only!

```
R2#debug ip tcp transactions
TCP special event debugging is on
R2#
```

TCP: sending RST, seq 0, ack 2500483296

TCP: sent RST to 4.4.4.4:26385 from 2.2.2.2:179

Remote Is Trying to Open the Session from 4.4.4.4 Address...

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What about Us?

R2#debug ip bgp

BGP debugging is on

R2#

BGP: 1.1.1.1 open active, local address 4.4.4.5

BGP: 1.1.1.1 open failed: Connection refused by remote host

We Are Trying to Open the Session from 4.4.4.5 Address...

R2#sh ip route 1.1.1.1

Routing entry for 1.1.1.1/32

Known via "static", distance 1, metric 0 (connected)

* directly connected, via Serial1

Route metric is 0, traffic share count is 1

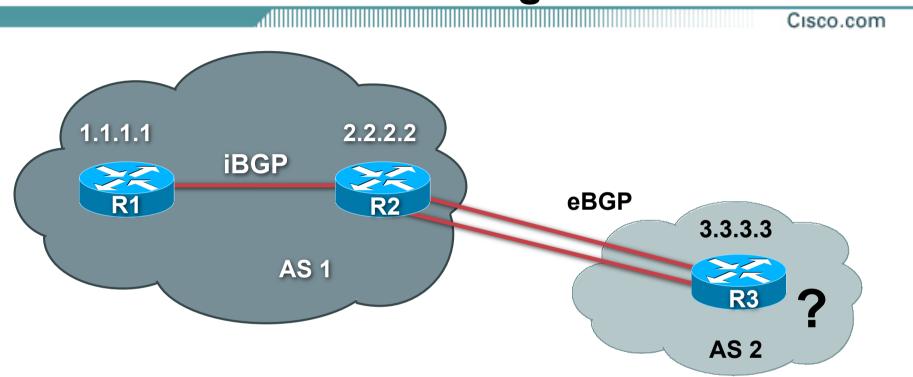
R2#show ip interface brief | include Serial1

Serial1 4.4.4.5 YES manual up up

- Source address is the outgoing interface towards the destination but peering in this case is using loopback interfaces!
- Force both routers to source from the correct interface
- Use "update-source" to specify the loopback when loopback peering

```
R2#
router bgp 1
neighbor 1.1.1.1 remote-as 1
neighbor 1.1.1.1 update-source Loopback0
neighbor 3.3.3.3 remote-as 2
neighbor 3.3.3.3 update-source Loopback0
```

Peer Establishment—Diagram



- R1 is established now
- The eBGP session is still having trouble!

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- Trying to load-balance over multiple links to the eBGP peer
- Verify IP connectivity

Check the routing table

Use ping/trace to verify two way reachability

```
R2#ping 3.3.3.3

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 3.3.3.3, timeout is 2 seconds:
!!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 4/4/8 ms
```

Routing towards destination correct, but...

```
R2#ping ip
Target IP address: 3.3.3.3
Extended commands [n]: y
Source address or interface: 2.2.2.2
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 3.3.3.3, timeout is 2 seconds:
.....
Success rate is 0 percent (0/5)
```

- Use extended pings to test loopback to loopback connectivity
- R3 does not have a route to our loopback, 2.2.2.2

- Assume R3 added a route to 2.2.2.2
- Still having problems…

```
R2#sh ip bgp neigh 3.3.3.3
BGP neighbor is 3.3.3.3, remote AS 2, external link
 BGP version 4, remote router ID 0.0.0.0
  BGP state = Idle
  Last read 00:00:04, hold time is 180, keepalive interval is 60 seconds
  Received 0 messages, 0 notifications, 0 in queue
  Sent 0 messages, 0 notifications, 0 in queue
  Route refresh request: received 0, sent 0
  Default minimum time between advertisement runs is 30 seconds
 For address family: IPv4 Unicast
  BGP table version 1, neighbor version 0
  Index 2, Offset 0, Mask 0x4
  O accepted prefixes consume O bytes
  Prefix advertised 0, suppressed 0, withdrawn 0
  Connections established 0; dropped 0
  Last reset never
  External BGP neighbor not directly connected.
  No active TCP connection
```

```
R2#
router bgp 1
neighbor 3.3.3.3 remote-as 2
neighbor 3.3.3.3 ebgp-multihop 2
neighbor 3.3.3.3 update-source Loopback0
```

- eBGP peers are normally directly connected By default, TTL is set to 1 for eBGP peers
 If not directly connected, specify ebgp-multihop
- At this point, the session should come up

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```
R2#show ip bgp summary
BGP router identifier 2.2.2.2, local AS number 1

Neighbor V AS MsgRcvd MsgSent TblVer InQ OutQ Up/Down State/PfxRcd 3.3.3.3 4 2 10 26 0 0 0 never Active
```

Still having trouble!

Connectivity issues have already been checked and corrected

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- If an error is detected, a notification is sent and the session is closed
- R3 is configured incorrectly

```
Has "neighbor 2.2.2.2 remote-as 10"
Should have "neighbor 2.2.2.2 remote-as 1"
```

After R3 makes this correction the session should come up

eBGP summary

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Remember to allow TCP/179 through filters
 Common eBGP implementation error

```
access-list 100 permit tcp host 3.3.3.3 eq 179 host 2.2.2.2 access-list 100 permit tcp host 3.3.3.3 host 2.2.2.2 eq 179
```

Need to be careful with ebgp-multihop

Peer between loopback interfaces

Needed to loadshare

Remember update-source loopback 0

TTL must be at least 2 for ebgp-multihop between directly connected neighbours

Use TTL value carefully

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Using passwords on iBGP and eBGP sessions
 Link won't come up
 Been through all the previous troubleshooting steps

```
R2#show ip bgp summary
BGP router identifier 2.2.2.2, local AS number 1

Neighbor V AS MsgRcvd MsgSent TblVer InQ OutQ Up/Down State/PfxRcd
3.3.3.3 4 2 10 26 0 0 never Active
```

```
R2#
router bgp 1
neighbor 3.3.3.3 remote-as 2
neighbor 3.3.3.3 ebgp-multihop 2
neighbor 3.3.3.3 update-source Loopback0
neighbor 3.3.3.3 password 7 05080F1C221C
```

- Configuration on R2 looks fine!
- Check the log messages enable "log-neighbor-changes"

```
%TCP-6-BADAUTH: No MD5 digest from 3.3.3.3:179
to 2.2.2:11272
%TCP-6-BADAUTH: No MD5 digest from 3.3.3.3:179
to 2.2.2:11272
%TCP-6-BADAUTH: No MD5 digest from 3.3.3.3:179
to 2.2.2:11272
```

```
router bgp 2
neighbor 2.2.2.2 remote-as 1
neighbor 2.2.2.2 ebgp-multihop 2
neighbor 2.2.2.2 update-source Loopback0
```

- Check configuration on R3
 Password is missing from the eBGP configuration
- Fix the R3 configuration
 Peering should now come up!
 But it does not

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Let's look at the log messages again for any clues

```
R2#
%TCP-6-BADAUTH: Invalid MD5 digest from 3.3.3.3:11024 to 2.2.2.2:179
%TCP-6-BADAUTH: Invalid MD5 digest from 3.3.3.3:11024 to 2.2.2.2:179
%TCP-6-BADAUTH: Invalid MD5 digest from 3.3.3.3:11024 to 2.2.2.2:179
```

We are getting invalid MD5 digest messages – password mismatch!

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 We must have typo'ed the password on one of the peering routers

Fix the password – best to re-enter password on both routers

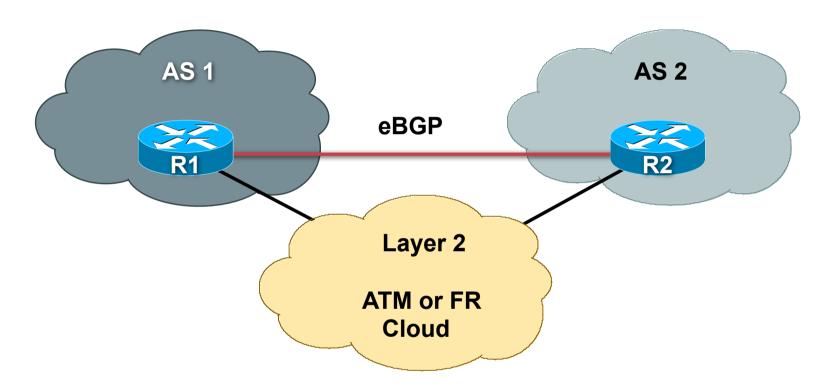
eBGP session now comes up

```
%TCP-6-BADAUTH: Invalid MD5 digest from
```

3.3.3:11027 to 2.2.2:179

%BGP-5-ADJCHANGE: neighbor 3.3.3.3 Up

Flapping Peer—Diagram



- Symptoms the eBGP session flaps
- eBGP peering establishes, then drops, re-establishes, then drops,...

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- Enable "bgp log-neighbor-changes" so you get a log message when a peer flaps
- R1 and R2 are peering over ATM cloud

```
R2#
%BGP-5-ADJCHANGE: neighbor 1.1.1.1 Down BGP
  Notification sent
%BGP-3-NOTIFICATION: sent to neighbor 1.1.1.1 4/0
  (hold time expired) 0 bytes
R2#show ip bgp neighbor 1.1.1.1 | include Last reset
  Last reset 00:01:02, due to BGP Notification sent,
  hold time expired
```

We are not receiving keepalives from the other side!

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Let's take a look at our peer!

```
R1#show ip bgp sum
BGP router identifier 172.16.175.53, local AS number 1
BGP table version is 10167, main routing table version 10167
10166 network entries and 10166 paths using 1352078 bytes of memory
1 BGP path attribute entries using 60 bytes of memory
0 BGP route-map cache entries using 0 bytes of memory
0 BGP filter-list cache entries using 0 bytes of memory
BGP activity 10166/300 prefixes, 10166/0 paths, scan interval 15 secs

Neighbor V AS MsgRcvd MsgSent TblVer InQ OutQ Up/Down State/PfxRcd
2.2.2.2 4 2 53 284 10167 0 97 00:02:15 0
```

```
R1#show ip bgp summary | begin Neighbor
Neighbor V AS MsgRcvd MsgSent TblVer InQ OutQ Up/Down State/PfxRcd
2.2.2.2 4 2 53 284 10167 0 98 00:03:04 0
```

- Hellos are stuck in OutQ behind update packets!
- Notice that the MsgSent counter has not moved

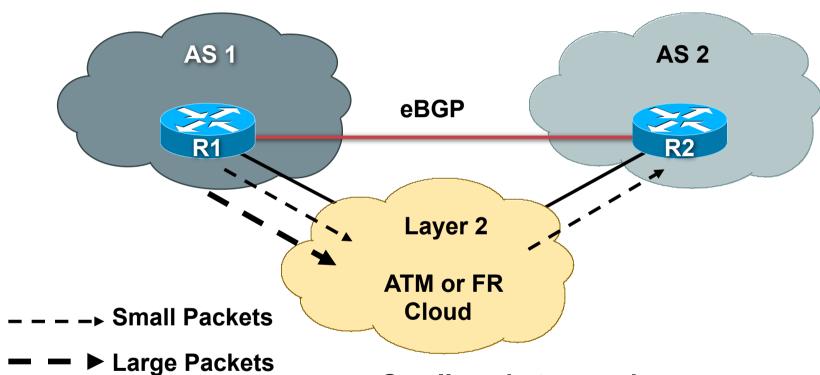
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```
R1#ping 2.2.2.2
Type escape sequence to abort.
Sending 5, 100-byte ICMP Echos to 2.2.2.2, timeout is 2 seconds:
!!!!!
Success rate is 100 percent (5/5), round-trip min/avg/max = 16/21/24 m
```

```
R1#ping ip
Target IP address: 2.2.2.2
Repeat count [5]:
Datagram size [100]: 1500
Timeout in seconds [2]:
Extended commands [n]:
Sweep range of sizes [n]:
Type escape sequence to abort.
Sending 5, 1500-byte ICMP Echos to 2.2.2.2, timeout is 2 seconds:
.....
Success rate is 0 percent (0/5)
```

Normal pings work but a ping of 1500 fails?

Flapping Peer—Diagram



- Small packets are ok
- Large packets are lost in the cloud
- BGP session flaps

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Things to check

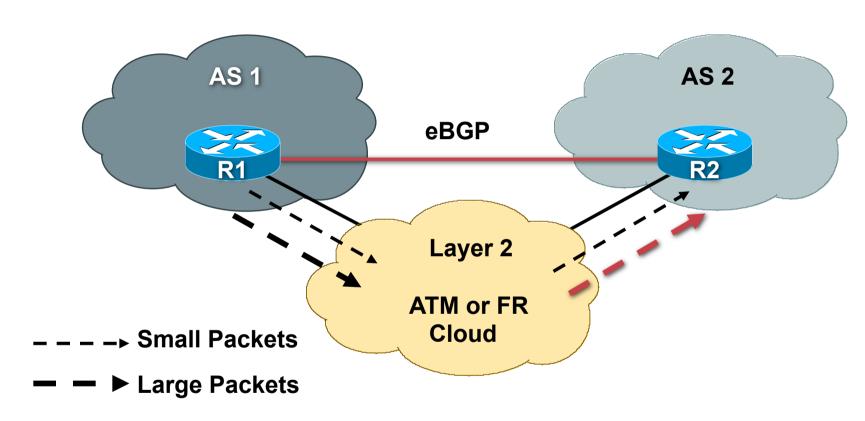
MTU values

Traffic shaping

Rate-limiting parameters

- Looks like a Layer 2 problem
- At this point we have verified that BGP is not at fault
- Next step is to troubleshoot layer 2...

Flapping Peer—Diagram



- Large packets are ok now
- BGP session is stable!

Troubleshooting Tips

- Extended ping/traceroute allow you to verify
 - Loopback to loopback IP connectivity
 - TTL issues
- "show ip bgp summary"
 - Displays the state of all peers
- "show ip bgp neighbor"
 - Gives a lot of information regarding the peer

Troubleshooting Tips

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"debug ip bgp"

Should give you a good hint as to why a peer will not establish

- "debug ip bgp events"
 Displays state transitions for peers
- "show ip bgp neighbor | include Last reset"
 Will show you the last reset reason for all peers

Agenda

- Peer Establishment
- Missing Routes
- Internet Reachability Problems

Quick Review

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 Once the session has been established, UPDATEs are exchanged

All the locally known routes

Only the bestpath is advertised

 Incremental UPDATE messages are exchanged afterwards

- Bestpath received from eBGP peer
 Advertise to all peers
- Bestpath received from iBGP peer
 Advertise only to eBGP peers
 A full iBGP mesh must exist

Missing Routes—Agenda

- Route Origination
- UPDATE Exchange
- Filtering
- iBGP mesh problems

Route Origination—Example I

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Network statement

```
R1# show run | include 200.200.0.0 network 200.200.0.0 mask 255.255.252.0
```

BGP is not originating the route???

```
R1# show ip bgp | include 200.200.0.0
R1#
```

Do we have the exact route?

```
R1# show ip route 200.200.0.0 255.255.252.0 % Network not in table
```

Route Origination—Example I

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Nail down routes you want to originate

ip route 200.200.0.0 255.255.252.0 Null0 254

Check the RIB

```
R1# show ip route 200.200.0.0 255.255.252.0
200.200.0.0/22 is subnetted, 1 subnets
S 200.200.0.0 [1/0] via Null 0
```

BGP originates the route!!

Route Origination—Example II

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Trying to originate an aggregate route

```
aggregate-address 7.7.0.0 255.255.0.0 summary-only
```

 The RIB has a component but BGP does not create the aggregate???

```
R1# show ip route 7.7.0.0 255.255.0.0 longer
7.0.0.0/32 is subnetted, 1 subnets
C 7.7.7.7 [1/0] is directly connected, Loopback 0
```

```
R1# show ip bgp | i 7.7.0.0
R1#
```

Route Origination—Example II

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 Remember, to have a BGP aggregate you need a BGP component, not a RIB (Routing Information Base, a.k.a. the routing table) component

```
R1# show ip bgp 7.7.0.0 255.255.0.0 longer R1#
```

 Once BGP has a component route we originate the aggregate

```
network 7.7.7.7 mask 255.255.255.255

R1# show ip bgp 7.7.0.0 255.255.0.0 longer

*> 7.7.0.0/16 0.0.0.0 32768 i

s> 7.7.7.7/32 0.0.0.0 0 32768 i
```

 s means this component is suppressed due to the "summary-only" argument

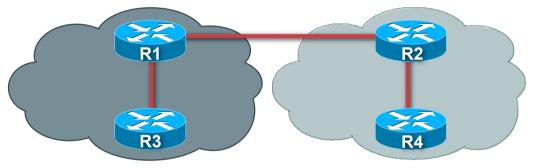
- BGP Network statement rules
 Always need an exact route (RIB)
- aggregate-address looks in the BGP table, not the RIB
- "show ip route x.x.x.x y.y.y.y longer"
 Great for finding RIB component routes
- "show ip bgp x.x.x.x y.y.y.y longer"
 Great for finding BGP component routes

Missing Routes

- Route Origination
- UPDATE Exchange
- Filtering
- iBGP mesh problems

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- Two RR clusters
- R1 is a RR for R3
- R2 is a RR for R4
- R4 is advertising
 7.0.0.0/8



 R2 has the route but R1 and R3 do not?

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First, did R2 advertise the route to R1?

R2# show ip bgp neighbors 1.1.1.1 advertised-routes

BGP table version is 2, local router ID is 2.2.2.2

Network Next Hop Metric LocPrf Weight Path

*>i7.0.0.0 4.4.4.4 0 100 0 I

Did R1 receive it?

R1# show ip bgp neighbors 2.2.2.2 routes
Total number of prefixes 0

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Time to debug!!

```
access-list 100 permit ip host 7.0.0.0 host 255.0.0.0
R1# debug ip bgp update 100
```

Tell R2 to resend his UPDATEs

```
R2# clear ip bgp 1.1.1.1 out
```

R1 shows us something interesting

```
*Mar 1 21:50:12.410: BGP(0): 2.2.2.2 rcv UPDATE w/ attr:
nexthop 4 4 4 4, origin i, localpref 100, metric 0,
originator 100.1.1.1, clusterlist 2.2.2.2, path ,
community , extended community

*Mar 1 21:50:12 410: BGP(0): 2.2.2.2 rcv UPDATE about
7.0.0.0/8 -- DENIED due to: ORIGINATOR is us;
```

 Cannot accept an update with our Router-ID as the ORIGINATOR_ID. Another means of loop detection in BGP

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R1 and R4 have the same Router-ID

```
R1# show ip bgp summary | include identifier.

BGP router identifier 100.1.1.1, local AS number 100.
```

```
R4# show ip bgp summary | include identifier.

BGP router identifier 100.1.1.1, local AS number 100.
```

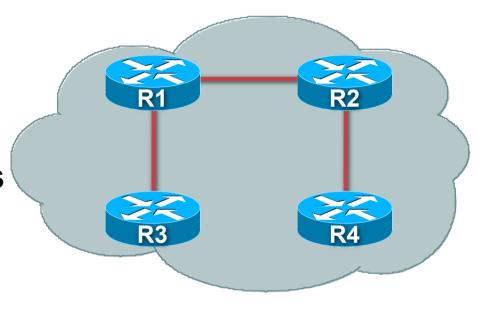
- Can be a problem in multicast networks; for RP (Rendezvous Point) purposes the same address may be assigned to multiple routers
- Specify a unique Router-ID

```
R1#show run | include router-id
bgp router-id 1.1.1.1
R4#show run | include router-id
bgp router-id 4.4.4.4
```

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- One RR cluster
- R1 and R2 are RRs
- R3 and R4 are RRCs
- R4 is advertising
 7.0.0.0/8

R2 has it R1 and R3 do not



R1#show run | include cluster bgp cluster-id 10 R2#show run | include cluster bgp cluster-id 10

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- Same steps as last time!
- Did R2 advertise it to R1?

```
R2# show ip bgp neighbors 1.1.1.1 advertised-routes

BGP table version is 2, local router ID is 2.2.2.2

Origin codes: i - IGP, e - EGP, ? - incomplete

Network Next Hop Metric LocPrf Weight Path

*>i7.0.0.0 4.4.4.4 0 100 0 i
```

Did R1 receive it?

```
R1# show ip bgp neighbor 2.2.2.2 routes
Total number of prefixes 0
```

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Time to debug!!

```
access-list 100 permit ip host 7.0.0.0 host 255.0.0.0 R1# debug ip bgp update 100
```

Tell R2 to resend his UPDATEs

```
R2# clear ip bgp 1.1.1.1 out
```

R1 shows us something interesting

```
*Mar 3 14:28:57.208: BGP(0): 2.2.2.2 rcv UPDATE w/ attr: nexthop 4.4.4.4, origin i, localpref 100, metric 0, originator 4.4.4.4, clusterlist 0.0.0.10, path , community , extended community

*Mar 3 14:28:57.208: BGP(0): 2.2.2.2 rcv UPDATE about 7.0.0.0/8 -- DENIED due to: reflected from the same cluster;
```

 Remember, all RRCs must peer with all RRs in a cluster; allows R4 to send the update directly to R1

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"show ip bgp neighbor x.x.x.x advertised-routes"
 Lets you see a list of NLRI that you sent a peer

Note: The attribute values shown are taken from the BGP table; attribute modifications by outbound route-maps will not be shown

- "show ip bgp neighbor x.x.x.x routes"
 Displays routes x.x.x.x sent to us that made it through our inbound filters
- "show ip bgp neighbor x.x.x.x received-routes"
 Can only use if "soft-reconfig inbound" is configured
 Displays all routes received from a peer, even those that were denied

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- More on usefulness of "soft-reconfiguration"
 Ideal for troubleshooting problems with inbound filters and attributes
- "show ip bgp neighbor x.x.x.x routes"

```
alpha#sh ip bgp neigh 192.168.12.1 routes

Network Next Hop Metric LocPrf Weight Path

*>i1.0.0.0 192.168.12.1 0 50 0 i

*>i222.222.0.0/19 192.168.5.1 200 0 3 4 i
```

"show ip bgp neighbor x.x.x.x received-routes"

```
alpha#sh ip bgp neigh 192.168.12.1 received-routes

Network Next Hop Metric LocPrf Weight Path

* i1.0.0.0 192.168.12.1 0 100 0 i

* i169.254.0.0 192.168.5.1 0 100 0 3 i

* i222.222.0.0/19 192.168.5.1 100 0 3 4 i
```

- "clear ip bgp x.x.x.x in"
 Ask x.x.x.x to resend his UPDATEs to us
- "clear ip bgp x.x.x.x out"
 Tells BGP to resend UPDATEs to x.x.x.x
- "debug ip bgp update"
 Always use an ACL to limit output
 Great for troubleshooting "Automatic Denies"
- "debug ip bgp x.x.x.x update"
 Allows you to debug updates to/from a specific peer
 Handy if multiple peers are sending you the same prefix

Missing Routes

- Route Origination
- UPDATE Exchange
- Filtering
- iBGP mesh problems

Update Filtering

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Type of filters

Prefix filters

AS_PATH filters

Community filters

Route-maps

Applied incoming and/or outgoing

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 Determine which filters are applied to the BGP session

show ip bgp neighbors x.x.x.x show run | include neighbor x.x.x.x

Examine the route and pick out the relevant attributes

show ip bgp x.x.x.x

Compare the attributes against the filters



- Missing 10.0.0.0/8 in R1 (1.1.1.1)
- Not received from R2 (2.2.2.2)

```
R1#show ip bgp neigh 2.2.2.2 routes

Total number of prefixes 0
```

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- R2 originates the route
- Does not advertise it to R1

R2#show ip bgp neigh 1.1.1.1 advertised-routes
Network Next Hop Metric LocPrf Weight Path

R2#show ip bgp 10.0.0.0
BGP routing table entry for 10.0.0.0/8, version 1660
Paths: (1 available, best #1)
Not advertised to any peer
Local
0.0.0.0 from 0.0.0.0 (2.2.2.2)
Origin IGP, metric 0, localpref 100, weight 32768, valid, sourced, local, best

- Time to check filters!
- ^ matches the beginning of a line
- \$ matches the end of a line
- ^\$ means match any empty AS_PATH
- Filter "looks" correct

```
R2#show run | include neighbor 1.1.1.1
neighbor 1.1.1.1 remote-as 3
neighbor 1.1.1.1 filter-list 1 out

R2#sh ip as-path 1
AS path access list 1
permit ^$
```

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```
R2#show ip bgp filter-list 1
```

R2#show ip bgp regexp ^\$

BGP table version is 1661, local router ID is 2.2.2.2

Status codes: s suppressed, d damped, h history, * valid, > best, i - internal

Origin codes: i - IGP, e - EGP, ? - incomplete

Network Next Hop Metric LocPrf Weight Path

*> 10.0.0.0 0.0.0.0 0 32768 i

- Nothing matches the filter-list???
- Re-typing the regexp gives the expected output

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Copy and paste the entire regexp line from the configuration

R2#show ip bgp regexp ^\$

Nothing matches again! Let's use the up arrow key to see where the cursor stops

R2#show ip bgp regexp ^\$ End of Line Is at the Cursor

- There is a trailing white space at the end
- It is considered part of the regular expression

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- Force R2 to resend the update after the filter-list correction
- Then check R1 to see if it has the route

R2#clear ip bgp 1.1.1.1 out

R1#show ip bgp 10.0.0.0 % Network not in table

- R1 still does not have the route
- Time to check R1's inbound policy for R2

```
R1#show run | include neighbor 2.2.2.2
 neighbor 2.2.2.2 remote-as 12
 neighbor 2.2.2.2 route-map POLICY in
R1#show route-map POLICY
route-map POLICY, permit, sequence 10
 Match clauses:
    ip address (access-lists): 100 101
    as-path (as-path filter): 1
  Set clauses:
 Policy routing matches: 0 packets, 0 bytes
R1#show access-list 100
Extended IP access list 100
   permit ip host 10.0.0.0 host 255.255.0.0
R1#show access-list 101
Extended IP access list 101
   permit ip 200.1.0 0.0.0.255 host 255.255.255.0
R1#show ip as-path 1
AS path access list 1
   permit ^12$
```

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Confused? Let's run some debugs

R1#show access-list 99 Standard IP access list 99 permit 10.0.0.0

R1#debug ip bgp 2.2.2.2 update 99
BGP updates debugging is on for access list 99 for neighbor 2.2.2.2

R1#

4d00h: BGP(0): 2.2.2.2 rcvd UPDATE w/ attr: nexthop 2.2.2.2, origin i,

metric 0, path 12

4d00h: BGP(0): 2.2.2.2 rcvd 10.0.0.0/8 -- DENIED due to: route-map;

```
R1#sh run | include neighbor 2.2.2.2
 neighbor 2.2.2.2 remote-as 12
 neighbor 2.2.2.2 route-map POLICY in
R1#sh route-map POLICY
route-map POLICY, permit, sequence 10
  Match clauses:
    ip address (access-lists): 100 101
    as-path (as-path filter): 1
  Set clauses:
  Policy routing matches: 0 packets, 0 bytes
R1#sh access-list 100
Extended IP access list 100
    permit ip host 10.0.0.0 host 255.255.0.0
R1#sh access-list 101
Extended IP access list 101
    permit ip 200.1.1.0 0.0.0.255 host 255.255.255.0
R1#sh ip as-path 1
AS path access list 1
   permit ^12$
```

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Wrong mask! Needs to be /8 and the ACL allows a /16 only!

Extended IP access list 100

permit ip host 10.0.0.0 host 255.255.0.0

Should be

Extended IP access list 100 permit ip host 10.0.0.0 host 255.0.0.0

- Use prefix-list instead, more difficult to make a mistake ip prefix-list my_filter permit 10.0.0.0/8
- What about ACL 101?

Multiple matches on the same line are ORed Multiple matches on different lines are ANDed

 ACL 101 does not matter because ACL 100 matches which satisfies the OR condition



- Missing 10.0.0.0/8 in R1 (1.1.1.1)
- Not received from R2 (2.2.2.2)

```
R1#show ip bgp neigh 2.2.2.2 routes

Total number of prefixes 0
```

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R2 originates the route

```
R2#show ip bgp 10.0.0.0
BGP routing table entry for 10.0.0.0/8, version 1660
Paths: (1 available, best #1)
Not advertised to any peer
Local
0.0.0.0 from 0.0.0.0 (2.2.2.2)
Origin IGP, metric 0, localpref 100, weight 32768, valid, sourced, local, best
```

But the community is not set
 Would be displayed in the "sh ip bgp" output

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Fix the configuration so community is set

```
R2#show run | begin bgp
router bgp 2
network 10.0.0.0 route-map set-community
...
route-map set-community permit 10
set community 2:2 1:50
```

```
R2#show ip bgp 10.0.0.0
BGP routing table entry for 10.0.0.0/8, version 1660
Paths: (1 available, best #1)
Not advertised to any peer
Local
0.0.0.0 from 0.0.0.0 (2.2.2.2)
Origin IGP, metric 0, localpref 100, weight 32768, valid, sourced, local, best Community 2:2 1:50
```

- R2 now advertises prefix with community to R1
- But R1 still doesn't see the prefix
 R1 insists there is nothing wrong with their configuration

```
R1#show ip bgp neigh 2.2.2.2 routes

Total number of prefixes 0
```

- Configuration verified on R2
- No filters blocking announcement on R2
- So what's wrong?

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Check R2 configuration again!

```
R2#show run | begin bgp
router bgp 2
network 10.0.0.0 route-map set-community
neighbor 1.1.1.1 remote-as 1
neighbor 1.1.1.1 prefix-list my-agg out
neighbor 1.1.1.1 prefix-list their-agg in
!
ip prefix-list my-agg permit 10.0.0.0/8
ip prefix-list their-agg permit 20.0.0.0/8
!
route-map set-community permit 10
set community 2:2 1:50
```

- Looks okay filters okay, route-map okay
- But forgotten "neighbor 1.1.1.1 send-community"

Cisco IOS does NOT send communities by default

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- R2 now advertises prefix with community to R1
- But R1 still doesn't see the prefix

Nothing wrong on R2 now, so turn attention to R1

```
R1#show run | begin bgp
router bgp 1
neighbor 2.2.2.2 remote-as 2
neighbor 2.2.2.2 route-map R2-in in
neighbor 2.2.2.2 route-map R1-out out
!
ip community-list 1 permit 1:150
!
route-map R2-in permit 10
match community 1
set local-preference 150
```

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- Community match on R1 expects 1:150 to be set on prefix
- But R2 is sending 1:50

Typo or miscommunication between operations?

R2 is also using the route-map to filter

If the prefix does not have community 1:150 set, it is dropped – there is no next step in the route-map

Watch the route-map rules in Cisco IOS – they are basically:

```
if <match> then <set> and exit route-map
else if <match> then <set> and exit route-map
else if <match> then <set> etc...
```

Blank route-map line means match everything, set nothing

- Fix configuration on R2 to set community 1:150 on announcements to R1
- Fix configuration on R1 to also permit prefixes not matching the route-map – troubleshooting is easier with prefix-filters doing the filtering

```
R1#show run | begin ^route-map
route-map R2-in permit 10
match community 1
set local-preference 150
route-map R2-in permit 20
```

```
R1#show ip bgp neigh 2.2.2.2 routes

Network Next Hop Metric LocPrf Weight Path
* 10.0.0.0 2.2.2.2 0 0 2 i

Total number of prefixes 1
```

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Watch route-maps

Route-map rules often catch out operators when they are used for filtering

Absence of an appropriate match means the prefix will be discarded

Don't forget to configure "send-community"

Include it in your default template for iBGP

It should be iBGP default in a Service Provider Network

Remember that it is required to send communities for eBGP too

Missing Routes—General Problems

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Stick to simple policy rules:

Prefix-lists → filter prefix announcements

Filter-lists → filter on AS-paths

Route-maps → apply policies

 By applying policies I mean setting attributes on groups of prefixes, rather than simply filtering

Missing Routes

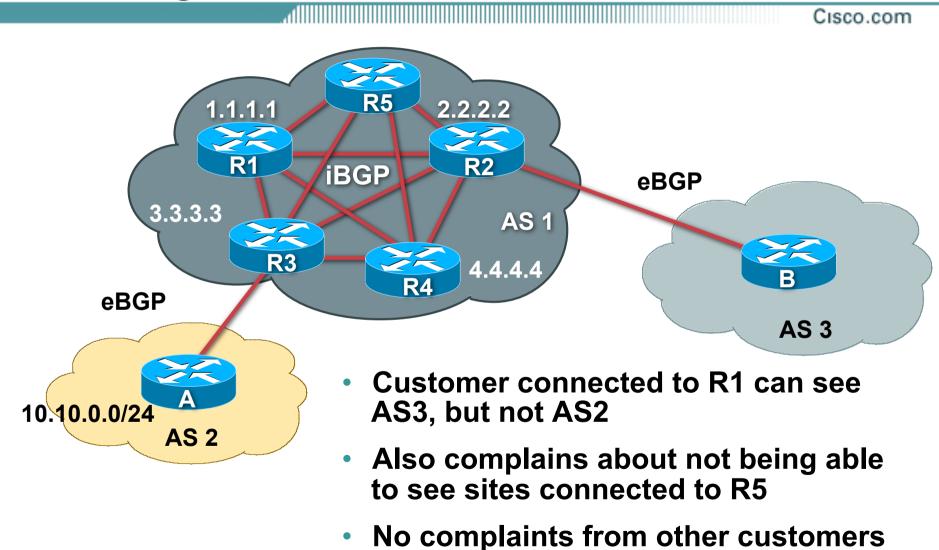
- Route Origination
- UPDATE Exchange
- Filtering
- iBGP mesh problems

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Symptom: customer complains about patchy Internet access

Can access some, but not all, sites connected to backbone

Can access some, but not all, of the Internet



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Diagnosis: This is the classic iBGP mesh problem

The full mesh isn't complete – how do we know this?

Customer is connected to R1

Can't see AS2 ⇒ R3 is somehow not passing routing information about AS2 to R1

Can't see R5 ⇒ R5 is somehow not passing routing information about sites connected to R5

But can see rest of the Internet ⇒ his prefix is being announced to some places, so not an iBGP origination problem

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R3#sh ip bgp sum begin ^Neigh										
Neighbor	V	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	State/PfxRcd	
1.1.1.1	4	1	200	20	32	0	0	3d10h	Active	
2.2.2.2	4	1	210	25	32	0	0	3d16h	15	
4.4.4.4	4	1	213	22	32	0	0	3d16h	12	
5.5.5.5	4	1	215	19	32	0	0	3d16h	0	
10.10.10.10	4	2	2501	2503	32	0	0	3d16h	100	
R3#										

 BGP summary shows that the peering with router R1 is down

Up/Down is 3 days 10 hours, yet active
Which means it was last up 3 days and 10 hours ago
So something has broken between R1 and R3

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Now check configuration on R1

```
R1#sh conf | b bgp
router bgp 1
neighbor iBGP-ipv4-peers peer-group
neighbor iBGP-ipv4-peers remote-as 1
neighbor iBGP-ipv4-peers update-source Loopback0
neighbor iBGP-ipv4-peers send-community
neighbor iBGP-ipv4-peers prefix-list ibgp-prefixes out
neighbor 2.2.2.2 peer-group iBGP-ipv4-peers
neighbor 4.4.4.4 peer-group iBGP-ipv4-peers
neighbor 5.5.5.5 peer-group iBGP-ipv4-peers
```

- Where is the peering with R3?
- Restore the missing line, and the iBGP with R3 comes back up

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Neighbor	V	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	State/PfxRcd
1.1.1.1	4	1	200	20	32	0	0	00:00:50	8
2.2.2.2	4	1	210	25	32	0	0	3d16h	15
4.4.4.4	4	1	213	22	32	0	0	3d16h	12
5.5.5.5	4	1	215	19	32	0	0	3d16h	0
10.10.10.10	4	2	2501	2503	32	0	0	3d16h	100
R3#									

 BGP summary shows that no prefixes are being heard from R5

This could be due to inbound filters on R3 on the iBGP with R5

But there were no filters in the configuration on R3

This must be due to outbound filters on R5 on the iBGP with R3

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Now check configuration on R5

```
R5#sh conf | b neighbor 3.3.3.3
neighbor 3.3.3.3 remote-as 1
neighbor 3.3.3.3 update-source loopback0
neighbor 3.3.3.3 prefix-list ebgp-filters out
neighbor 4.4.4.4 remote-as 1
neighbor 4.4.4.4 update-source loopback0
neighbor 4.4.4.4 prefix-list ibgp-filters out
!
ip prefix-list ebgp-filters permit 20.0.0.0/8
ip prefix-list ibgp-filters permit 10.0.0.0/8
```

Error in prefix-list in R3 iBGP peering

ebgp-filters has been used instead of ibgp-filters

Typo – another advantage of using peer-groups!

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- Fix the prefix-list on R5
- Check the iBGP again on R3

Peering with R1 is up

Peering with R5 has prefixes

Confirm that all is okay with customer

R3#sh ip bgp sum begin ^Neigh											
Neighbor	V	AS	MsgRcvd	MsgSent	TblVer	InQ	OutQ	Up/Down	State/PfxRcd		
1.1.1.1	4	1	200	20	32	0	0	00:01:53	8		
2.2.2.2	4	1	210	25	32	0	0	3d16h	15		
4.4.4.4	4	1	213	22	32	0	0	3d16h	12		
5.5.5.5	4	1	215	19	32	0	0	3d16h	6		
10.10.10.10	4	2	2501	2503	32	0	0	3d16h	100		
R3#											

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Watch the iBGP full mesh

Use peer-groups both for efficiency and to avoid making policy errors within the iBGP mesh

Use route reflectors to avoid accidentally missing iBGP peers, especially as the mesh grows in size

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- "show ip as-path-access-list"
 Displays the filter
- "show ip bgp filter-list"
 Displays BGP paths that match the filter
- "show ip bgp regexp"

Displays BGP paths that match the as-path regular expression; handy for troubleshooting filter-list issues

- "show ip community-list"
 Displays the filter
- "show ip bgp community-list"
 Displays BGP paths that match the filter
- "show ip prefix-list"
 Displays the filter
 Prefix-lists are generally easier to use than ACLs
- "show ip bgp prefix-list"
 Displays BGP paths that match the filter

- "show route-map"Displays the filter
- "show ip bgp route-map"
 Displays BGP paths that match the filter
- "show access-list"Displays the filter
- debug ip bgp update ACL
 After going through the config, debug!
 Don't forget the ACL

Agenda

- Peer Establishment
- Missing Routes
- Internet Reachability Problems

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BGP Attribute Confusion

To Control Traffic in → Send MEDs and AS-PATH prepends on outbound announcements

To Control Traffic out → Attach local-preference to inbound announcements

 Troubleshooting of multihoming and transit is often hampered because the relationship between routing information flow and traffic flow is forgotten

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BGP Path Selection Process

Each vendor has "tweaked" the path selection process

Know it, learn it, for your router equipment – saves time later

MED confusion

Default MED on Cisco IOS is ZERO – it may not be this on your router, or your peer's router

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Community confusion

set community does just that – it overwrites any other community set on the prefix

Use additive keyword to add community to existing list

Use Internet format for community (AS:xx) not the 32-bit IETF format

Cisco IOS never sends community by default

Other implementations may send community by default for iBGP and/or eBGP

Never assume that your neighbouring AS will honour your no-export community – ask first!

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AS-PATH prepends

20 prepends won't lessen the priority of your path any more than 10 prepends will – check it out at a Looking Glass

The Internet is on average only 5 ASes deep, maximum AS prepend most ISPs have to use is around this too

Know you BGP path selection algorithm

Some ISPs use bgp maxas-path 15 to drop prefixes with ridiculously long AS-paths

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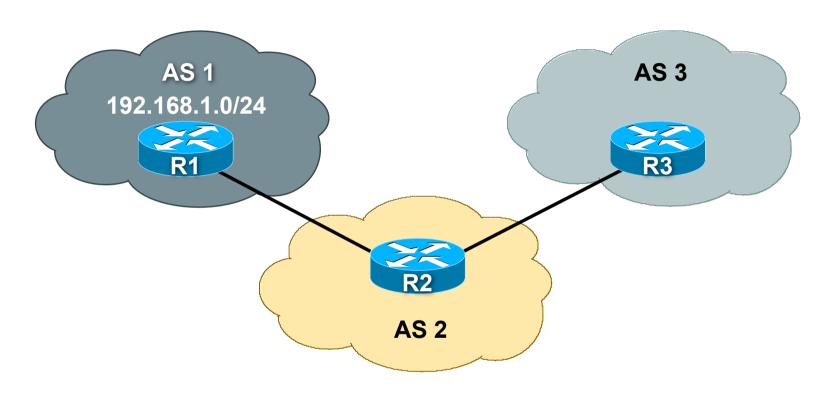
- Private ASes should not ever appear in the Internet
- Cisco IOS remove-private-AS command does not remove every instance of a private AS

e.g. won't remove private AS appearing in the middle of a path surrounded by public ASNs

www.cisco.com/warp/public/459/32.html

 Apparent non-removal of private-ASNs may not be a bug, but a configuration error somewhere else

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 Symptom: AS1 announces 192.168.1.0/24 to AS2 but AS3 cannot see the network

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Checklist:

AS1 announces, but does AS2 see it?

We are checking eBGP filters on R1 and R2. Remember that R2 access will require cooperation and assistance from your peer

Does AS2 see it over entire network?

We are checking iBGP across AS2's network (unneeded step in this case, but usually the next consideration). Quite often iBGP is misconfigured, lack of full mesh, problems with RRs, etc.

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Checklist:

Does AS2 send it to AS3?

We are checking eBGP configuration on R2. There may be a configuration error with as-path filters, or prefix-lists, or communities such that only local prefixes get out

Does AS3 see all of AS2's originated prefixes?

We are checking eBGP configuration on R3. Maybe AS3 does not know to expect prefixes from AS1 in the peering with AS2, or maybe it has similar errors in as-path or prefix or community filters

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 Troubleshooting connectivity beyond immediate peers is much harder

Relies on your peer to assist you – they have the relationship with their BGP peers, not you

Quite often connectivity problems are due to the private business relationship between the two neighbouring ASNs

AS 1 203.51.206.0 R1 The Internet

 Symptom: AS1 announces 203.51.206.0/24 to its upstreams but AS3 cannot see the network

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Checklist:

AS1 announces, but do its upstreams see it?

We are checking eBGP filters on R1 and upstreams. Remember that upstreams will need to be able to help you with this

Is the prefix visible anywhere on the Internet?

We are checking if the upstreams are announcing the network to anywhere on the Internet. See next slides on how to do this.

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- Help is at hand the Looking Glass
- Many networks around the globe run Looking Glasses

These let you see the BGP table and often run simple ping or traceroutes from their sites

www.traceroute.org for IPv4
www.traceroute6.org for IPv6

- Many still use the original: <u>nitrous.digex.net</u>
- Next slides have some examples of a typical looking glass in action



RIS - Looking Glass

RRC Box: RRC00, Amsterdam 🔻

RRC00, Amsterdam

RRC01, LINX Query: RRC02, SFINX

Obgp RRC03, AMS-IX

⊙ bgp sum RRC04, CIXP

Obgpineig RRC05, VIX

O bgp rege RRC06, NSPIXP2

C bgp path RRC07, Netnod RRC08, MAE-West

Oversion

C traceroute

Oping

Execute Argument:

Multi-Router Looking Glass version 3.3.2 ßeta Written by: John Fraizer - EnterZone, Inc.

Contact Webmaster

Copyright © RIPE NCC

Mail RIPE NCC







whois db







site map

















- Hmmm....
- Looking Glass can see 203.48.0.0/14
 This includes 203.51.206.0/24
 - So the problem must be with AS3, or AS3's upstream
- A traceroute confirms the connectivity



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- Help is at hand RouteViews
- The RouteViews router has BGP feeds from around 60 peers

www.routeviews.org explains the project

Gives access to a real router, and allows any provider to find out how their prefixes are seen in various parts of the Internet

Complements the Looking Glass facilities

Anyway, back to our problem...

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Checklist:

Does AS3's upstream send it to AS3?

We are checking eBGP configuration on AS3's upstream. There may be a configuration error with as-path filters, or prefix-lists, or communities such that only local prefixes get out. This needs AS3's assistance.

Does AS3 see any of AS1's originated prefixes?

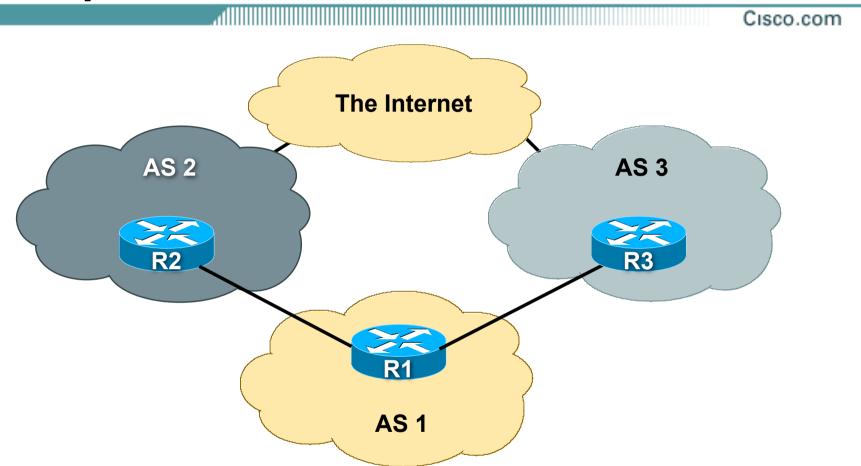
We are checking eBGP configuration on R3. Maybe AS3 does not know to expect the prefix from AS1 in the peering with its upstream, or maybe it has some errors in as-path or prefix or community filters

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- Troubleshooting across the Internet is harder But tools are available
- Looking Glasses, offering traceroute, ping and BGP status are available all over the globe

Most connectivity problems seem to be found at the edge of the network, rarely in the transit core

Problems with the transit core are usually intermittent and short term in nature



 Symptom: AS1 is trying to loadshare between its upstreams, but has trouble getting traffic through the AS2 link

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Checklist:

What does "trouble" mean?

Is outbound traffic loadsharing okay?

Can usually fix this with selectively rejecting prefixes, and using local preference

Generally easy to fix, local problem, simple application of policy

Is inbound traffic loadsharing okay?

Errummm, bigger problem if not

Need to do some troubleshooting if configuration with communities, AS-PATH prepends, MEDs and selective leaking of subprefixes don't seem to help

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Checklist:

AS1 announces, but does AS2 see it?

We are checking eBGP filters on R1 and R2. Remember that R2 access will require cooperation and assistance from your peer

Does AS2 see it over entire network?

We are checking iBGP across AS2's network. Quite often iBGP is misconfigured, lack of full mesh, problems with RRs, etc.

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Checklist:

Does AS2 send it to its upstream?

We are checking eBGP configuration on R2. There may be a configuration error with as-path filters, or prefix-lists, or communities such that only local prefixes get out

Does the Internet see all of AS2's originated prefixes?

We are checking eBGP configuration on other Internet routers. This means using looking glasses. And trying to find one as close to AS2 as possible.

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Checklist:

Repeat all of the above for AS3

- Stopping here and resorting to a huge prepend towards AS3 won't solve the problem
- There are many common problems listed on next slide

And tools to help decipher the problem

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No inbound traffic from AS2

AS2 is not seeing AS1's prefix, or is blocking it in inbound filters

A trickle of inbound traffic

Switch on NetFlow (if the router has it) and check the origin of the traffic

If it is just from AS2's network blocks, then is AS2 announcing the prefix to its upstreams?

If they claim they are, ask them to ask their upstream for a "show ip bgp" output – or use a Looking Glass to check

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 A light flow of traffic from AS2, but 50% less than from AS3

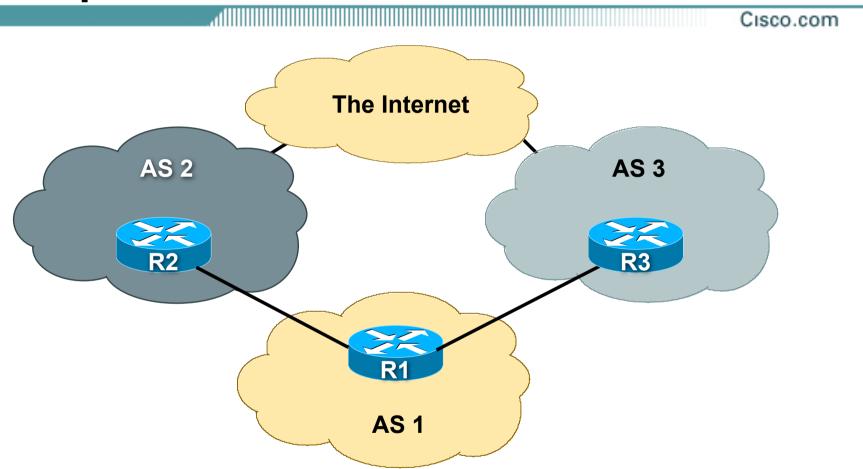
Looking Glass comes to the rescue

LG will let you see what AS2, or AS2's upstreams are announcing

AS1 may choose this as primary path, but AS2 relationship with their upstream may decide otherwise

NetFlow comes to the rescue

Allows AS1 to see what the origins are, and with the LG, helps AS1 to find where the prefix filtering culprit might be



 Symptom: AS1 is loadsharing between its upstreams, but the traffic load swings randomly between AS2 and AS3

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Checklist:

Assume AS1 has done everything in this tutorial so far

All the configurations look fine, the Looking Glass outputs look fine, life is wonderful... Apart from those annoying traffic swings every hour or so

L2 problem? Route Flap Damping?

Since BGP is configured fine, and the net has been stable for so long, can only be an L2 problem, or Route Flap Damping side-effect

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 L2 – upstream somewhere has poor connectivity between themselves and the rest of the Internet

Only real solution is to impress upon upstream that this isn't good enough, and get them to fix it

Or change upstreams

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Route Flap Damping

Many ISPs implement route flap damping

Many ISPs simply use the vendor defaults

Vendor defaults are generally far too severe

There is even now some real concern that the "more lenient" RIPE-229 values are too severe

www.cs.berkeley.edu/~zmao/Papers/sig02.pdf

Again Looking Glasses come to the operator's assistance

🌃 Mozilla File Edit View Go Bookmarks Tools Window Help 🔖 http://nitrous.digex.net/cgi-bin/looking_glass.pl 00:04:36 6453 4755 198.32.176.38 1 h 202.86.170.0 216.200.249.89 1 00:03:25 11466 6461 1239 6453 4755 198.32.176.38 00:04:36 6453 4755 1 11466 6461 1239 6453 4755 h 202.86.174.0 216.200.249.89 1 00:03:25 198.32.176.38 1 00:04:36 6453 4755 h 202.88.128.0/20 198.32.176.38 2 00:06:57 6453 4755 4755 4755 4755 4755 4755 17488 h 202.88.129.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 h 202.88.130.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 6453 4755 4755 4755 4755 4755 4755 17488 h 202.88.131.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 h 202.88.133.0 198.32.176.38 2 00:06:58 h 202.88.134.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 h 202.88.135.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 6453 4755 4755 4755 4755 4755 4755 17488 17488 198.32.176.38 2 00:06:58 h 202.88.136.0 h 202.88.137.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 h 202.88.138.0 198.32.176.38 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 2 6453 4755 4755 4755 4755 4755 4755 17488 h 202.88.139.0 198.32.176.38 2 00:06:58 h 202.88.140.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 00:06:58 h 202.88.141.0 198.32.176.38 6453 4755 4755 4755 4755 4755 4755 17488 17488 2 6453 4755 4755 4755 4755 4755 4755 17488 h 202.88.142.0 198.32.176.38 2 00:06:58 h 202.88.143.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 198.32.176.38 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 h 202.88.160.0 2 6453 4755 4755 4755 4755 4755 4755 17488 h 202.88.160.0/21 198.32.176.38 2 00:06:58 h 202.88.161.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 h 202.88.162.0 198.32.176.38 2 6453 4755 4755 4755 4755 4755 4755 17488 17488 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 h 202.88.163.0 198.32.176.38 2 00:06:58 h 202.88.164.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 h 202.88.165.0 198.32.176.38 2 h 202.88.166.0 198.32.176.38 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 2 h 202.88.167.0 198.32.176.38 2 00:06:58 6453 4755 4755 4755 4755 4755 4755 17488 17488 *> 202.133.39.0 7473 17557 198.32.176.50 1 00:07:53 7473 17557 *> 202.133.44.0 198.32.176.50 1 00:07:53 h 202.134.192.0/22 198.32.176.50 00:15:39 7473 10029 10029 10029 10029 10029 10029 00:15:39 7473 10029 10029 10029 10029 10029 10029 h 202.134.196.0/22 198.32.176.50 2 6453 4755 10029 10029 10029 10029 10029 10029 h 202.134.197.0 198.32.176.38 2 00:14:30 2 00:15:39 7473 10029 10029 10029 10029 10029 10029 198.32.176.50 7473 10029 10029 10029 10029 10029 10029 h 202.134.200.0/22 198.32.176.50 2 00:15:39 h 202.134.204.0/22 198.32.176.50 2 00:15:39 7473 10029 10029 10029 10029 10029 10029 11466 6461 1239 6453 4755 9910 h 202.140.142.0 216.200.249.89 1 00:04:19 00:05:32 6453 4755 9910 198.32.176.38 Operation (0,731 secs)

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 Most Looking Glasses allow the operators to check the flap or damped status of their announcements

Many oscillating connectivity issues are usually caused by L2 problems

Route flap damping will cause connectivity to persist via alternative paths even though primary paths have been restored

Quite often, the exponential back off of the flap damping timer will give rise to bizarre routing

Common symptom is that bizarre routing will often clear away by itself

Troubleshooting Summary

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- Most troubleshooting is about:
- Experience

Recognising the common problems

- Not panicking
- Logical approach

Check configuration first

Check locally first before blaming the peer

Troubleshoot layer 1, then layer 2, then layer 3, etc

Troubleshooting Summary

Cisco.com

- Most troubleshooting is about:
- Using the available tools

The debugging tools on the router hardware

Internet Looking Glasses

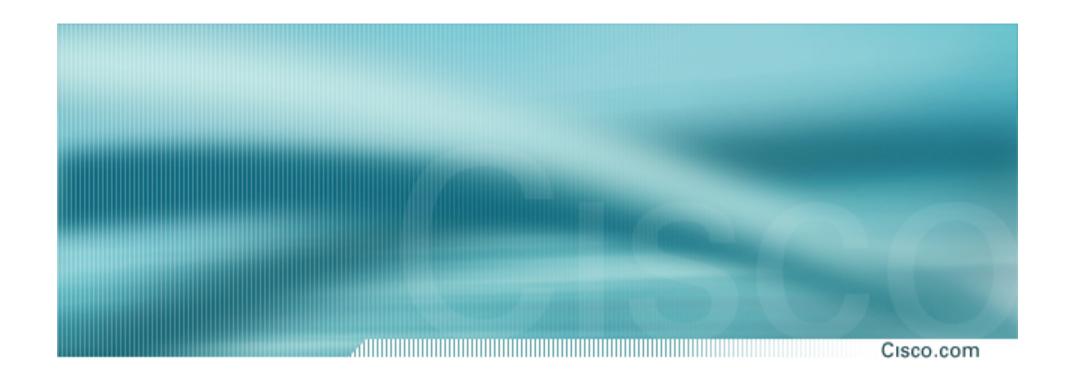
Colleagues and their knowledge

Public mailing lists where appropriate

Agenda

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- Peer Establishment
- Missing Routes
- Internet Reachability Problems



Troubleshooting BGP

The End! ©