Introduction to BGP

ISP Workshops

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Acknowledgements

- This material originated from the Cisco ISP/IXP Workshop Programme developed by Philip Smith & Barry Greene

- Use of these materials is encouraged as long as the source is fully acknowledged and this notice remains in place

- Bug fixes and improvements are welcomed
  - Please email *workshop (at) bgp4all.com*

Philip Smith

Border Gateway Protocol

- A Routing Protocol used to exchange routing information between different networks
  - Exterior gateway protocol
- Described in RFC4271
  - RFC4276 gives an implementation report on BGP
  - RFC4277 describes operational experiences using BGP
- The Autonomous System is the cornerstone of BGP
  - It is used to uniquely identify networks with a common routing policy

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BGP

- ❏ Path Vector Protocol
- ❏ Incremental Updates
- ❏ Many options for policy enforcement
- ❏ Classless Inter Domain Routing (CIDR)
- ❏ Widely used for Internet backbone
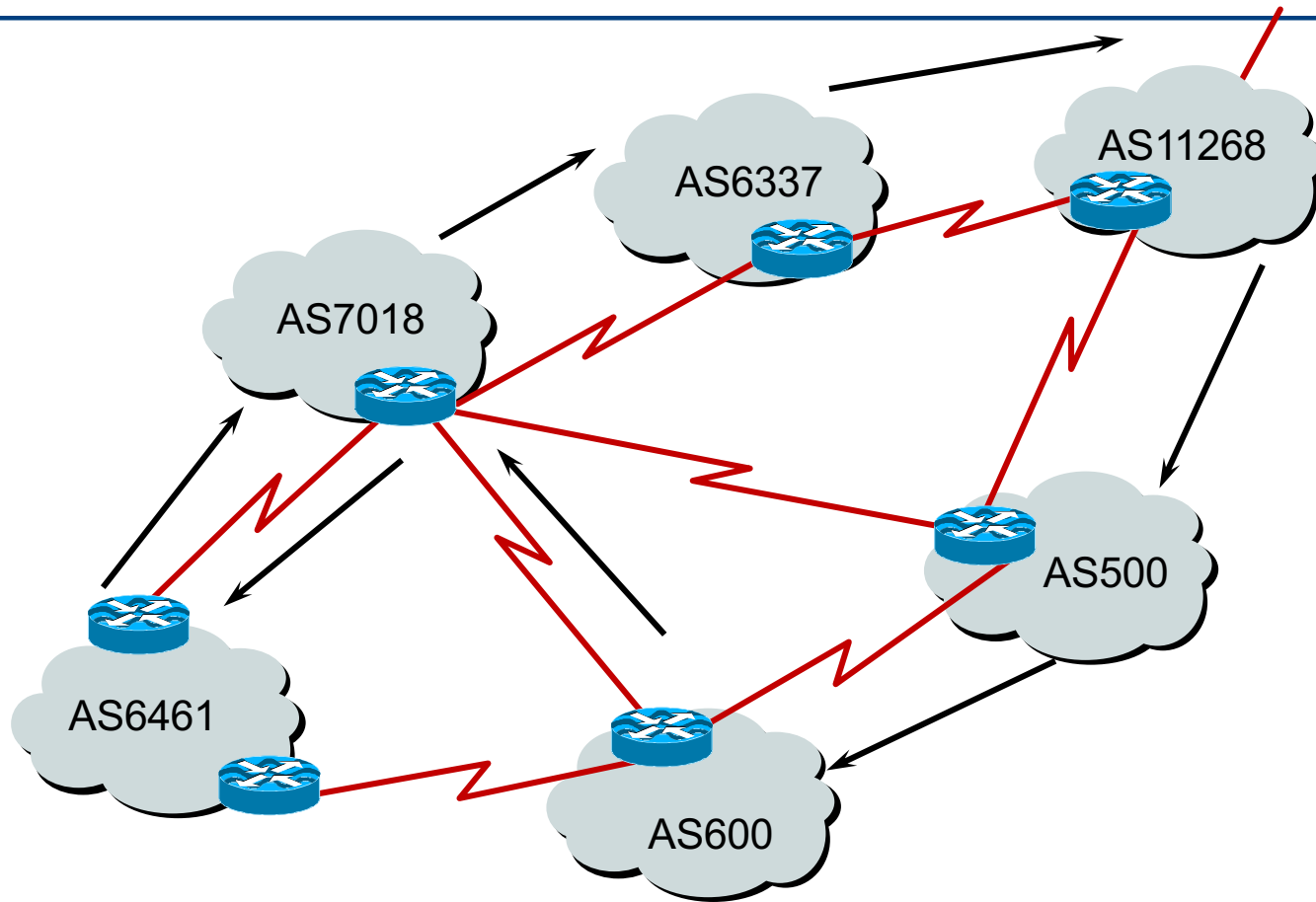- ❏ Autonomous systems

Path Vector Protocol

- BGP is classified as a *path vector* routing protocol (see RFC 1322)
  - A path vector protocol defines a route as a pairing between a destination and the attributes of the path to that destination.

```
12.6.126.0/24    207.126.96.43    1021  0    6461 7018 6337 11268  i
```

AS Path

Path Vector Protocol

Definitions

- **Transit** – carrying traffic across a network
  - (Commercially: for a fee)
- **Peering** – exchanging routing information and traffic
  - (Commercially: between similar sized networks, and for no fee)
- **Default** – where to send traffic when there is no explicit match in the routing table

Default Free Zone

The default free zone is made up of Internet routers which have routing information about the whole Internet, and therefore do not need to use a default route
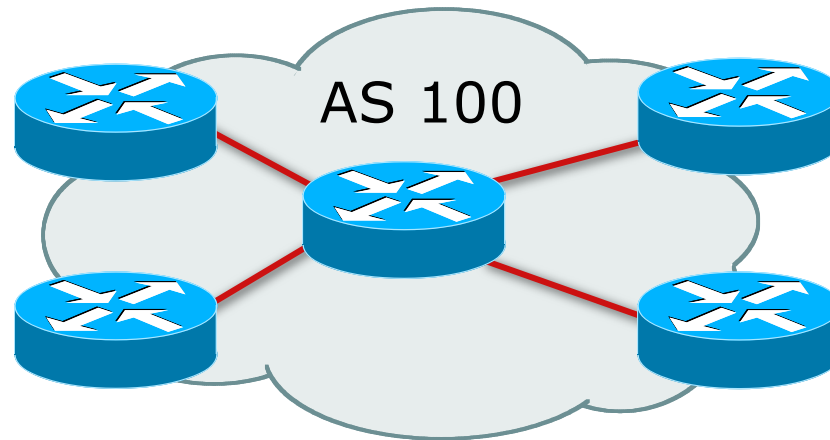
NB: is not related to where an ISP is in the hierarchy

Peering and Transit example
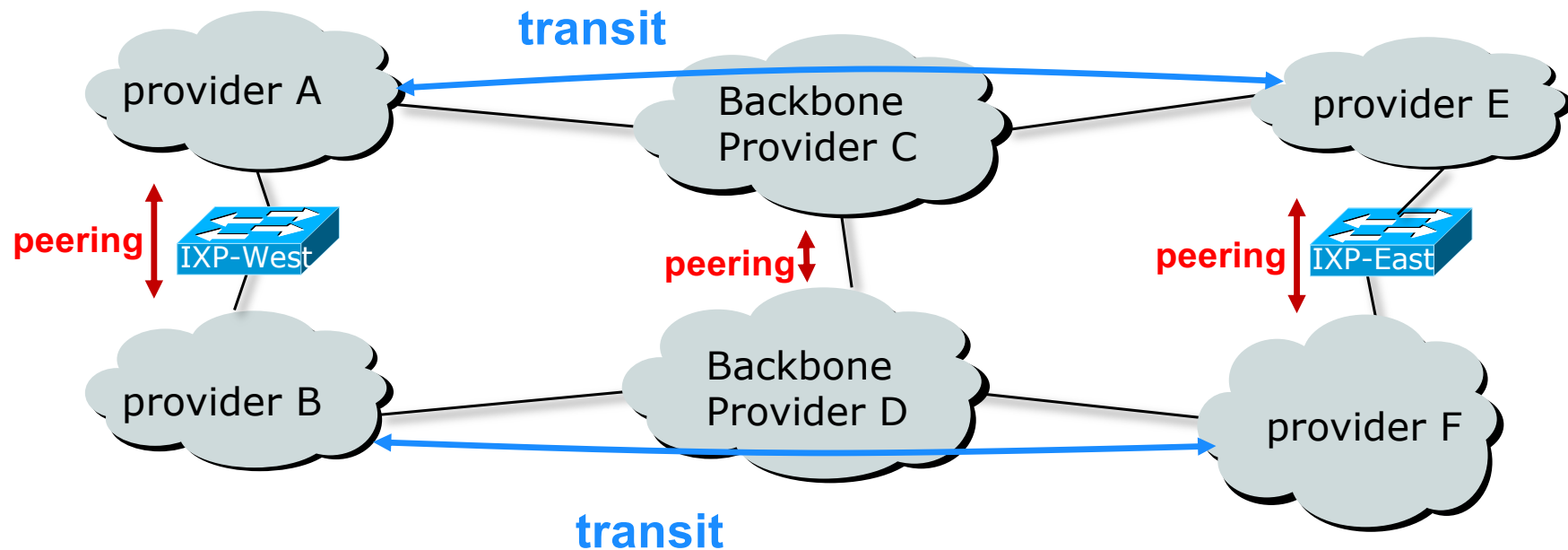
A and B peer for free, but need transit arrangements with C and D to get packets to/from E and F

Autonomous System (AS)

AS 100

- □ Collection of networks with same routing policy
- □ Single routing protocol
- □ Usually under single ownership, trust and administrative control
- □ Identified by a unique 32-bit integer (ASN)

Autonomous System Number

Range:	
0-4294967295	(32-bit range – RFC6793)
	(0-65535 was original 16-bit range

Usage:	
0 and 65535	(reserved)
1-64495	(public Internet)
64496-64511	(documentation – RFC5398)
64512-65534	(private use only)
23456	(represent 32-bit range in 16-bit world)
65536-65551	(documentation – RFC5398)
65552-4199999999	(public Internet)
4200000000-4294967295	(private use only)

- ❑ 32-bit range representation specified in RFC5396
  - ▪ Defines "asplain" (traditional format) as standard notation

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Autonomous System Number

- ASNs are distributed by the Regional Internet Registries
  - They are also available from upstream ISPs who are members of one of the RIRs
- The entire 16-bit ASN pool has been assigned to the RIRs
  - Around 42200 16-bit ASNs are visible on the Internet
- Each RIR has also received a block of 32-bit ASNs
  - Out of 26800 assignments, around 21900 are visible on the Internet (May 2019)
- See www.iana.org/assignments/as-numbers

Configuring BGP in Cisco IOS

- This command enables BGP in Cisco IOS:

```
router bgp 100
```

- For ASNs > 65535, the AS number can be entered in either plain or dot notation:

```
router bgp 131076
```
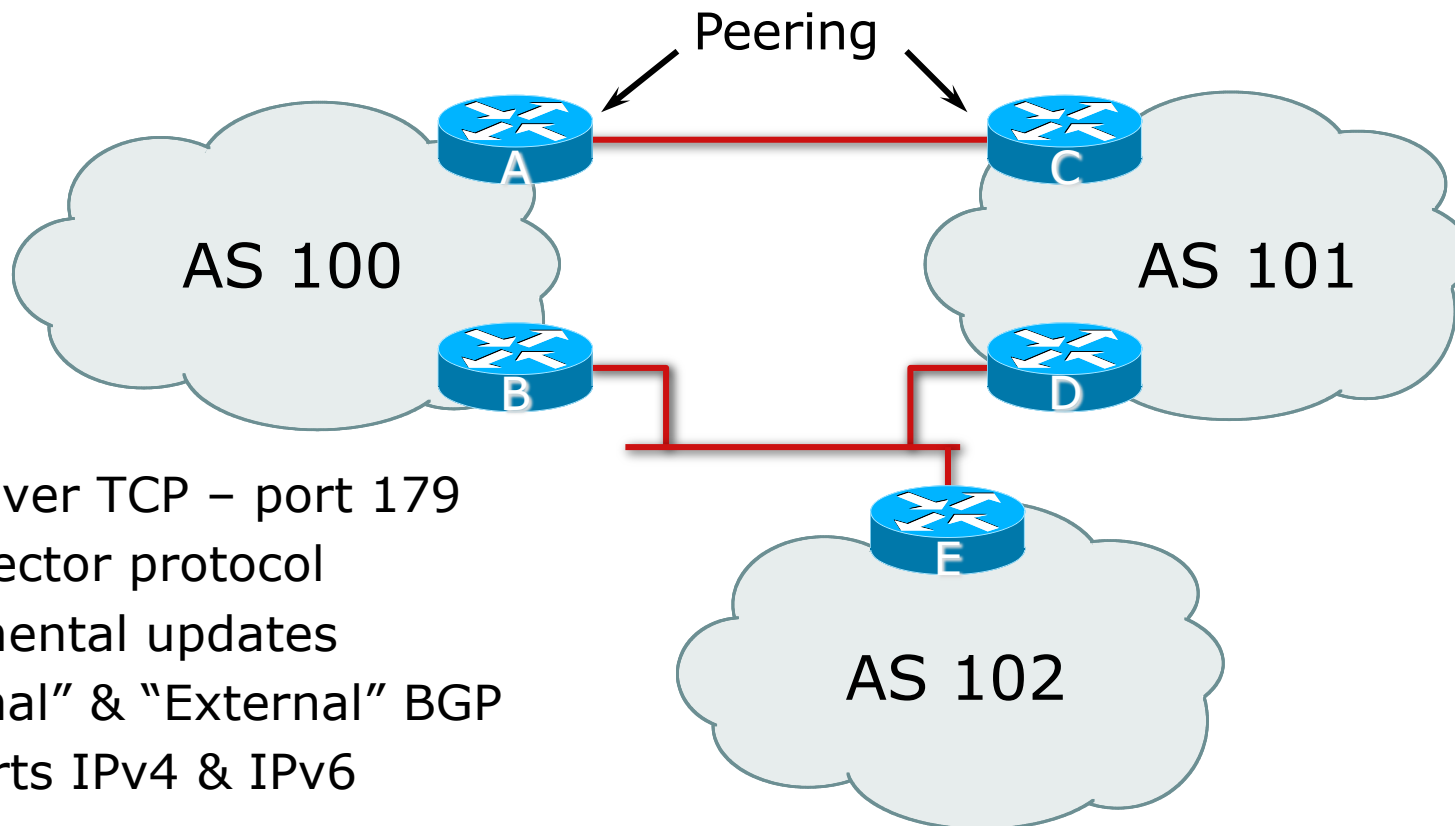
  - Or

```
router bgp 2.4
```

- IOS will display ASNs in plain notation by default
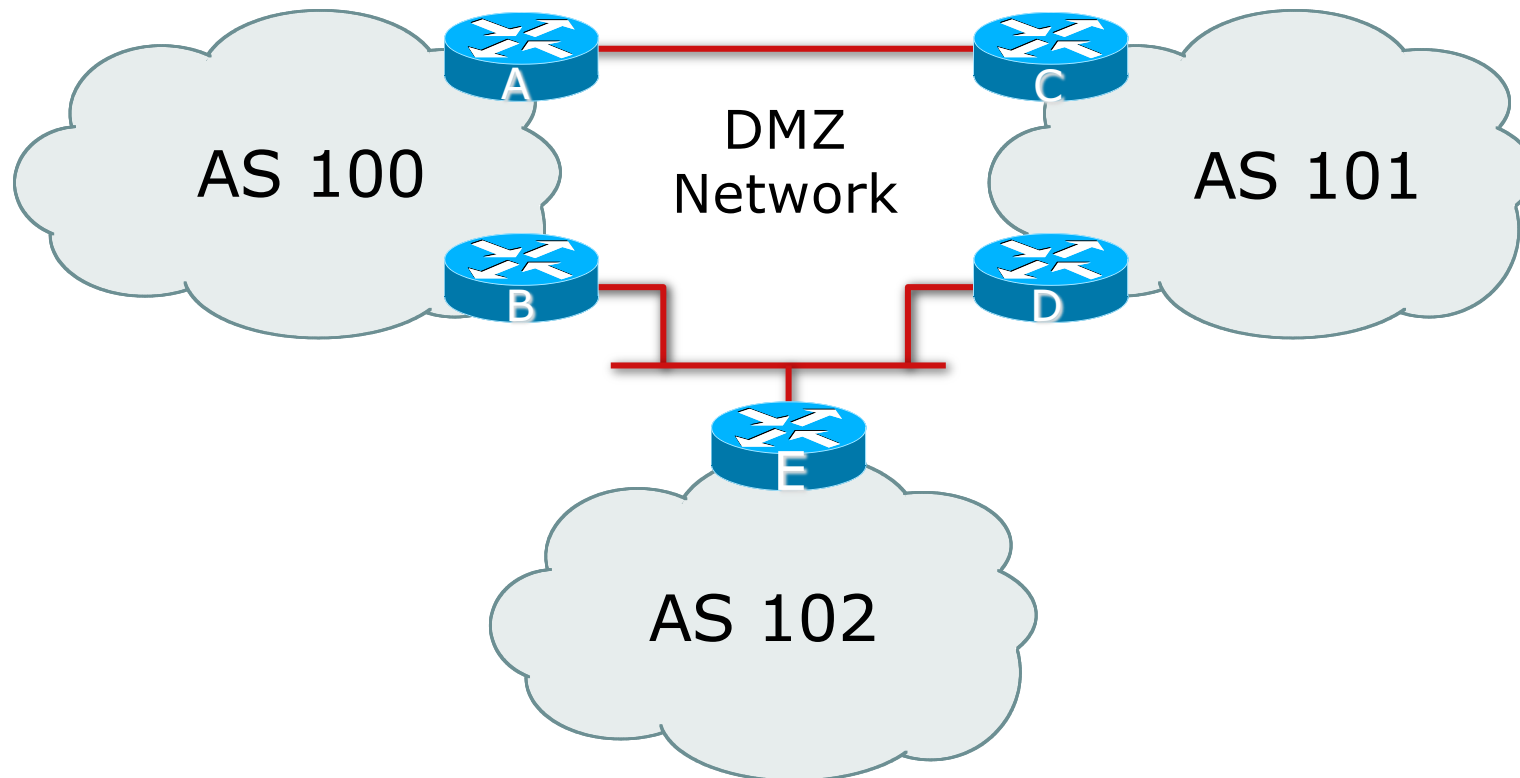
  - Dot notation is optional:

```
router bgp 2.4
 bgp asnotation dot
```

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BGP Basics

- Runs over TCP – port 179
- Path vector protocol
- Incremental updates
- "Internal" & "External" BGP
- Supports IPv4 & IPv6

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Demarcation Zone (DMZ)

AS 100

AS 101

DMZ Network

AS 102

A

B

C

D

E

- DMZ is the link or network shared between ASes

BGP General Operation

- Learns multiple paths via internal and external BGP speakers
- Picks the best path and installs it in the routing table (RIB)
- Best path is sent to external BGP neighbours
- Policies are applied by influencing the best path selection

Constructing the Forwarding Table

- BGP "in" process
  - Receives path information from peers
  - Results of BGP path selection placed in the BGP table
  - "best path" flagged
- BGP "out" process
  - Announces "best path" information to peers
- Best path stored in Routing Table (RIB) if:
  - Prefix and prefix length are unique (after best path selection)

    and
  - Lowest "protocol distance"
- Best paths in the RIB are installed in forwarding table (FIB)

Constructing the Forwarding Table
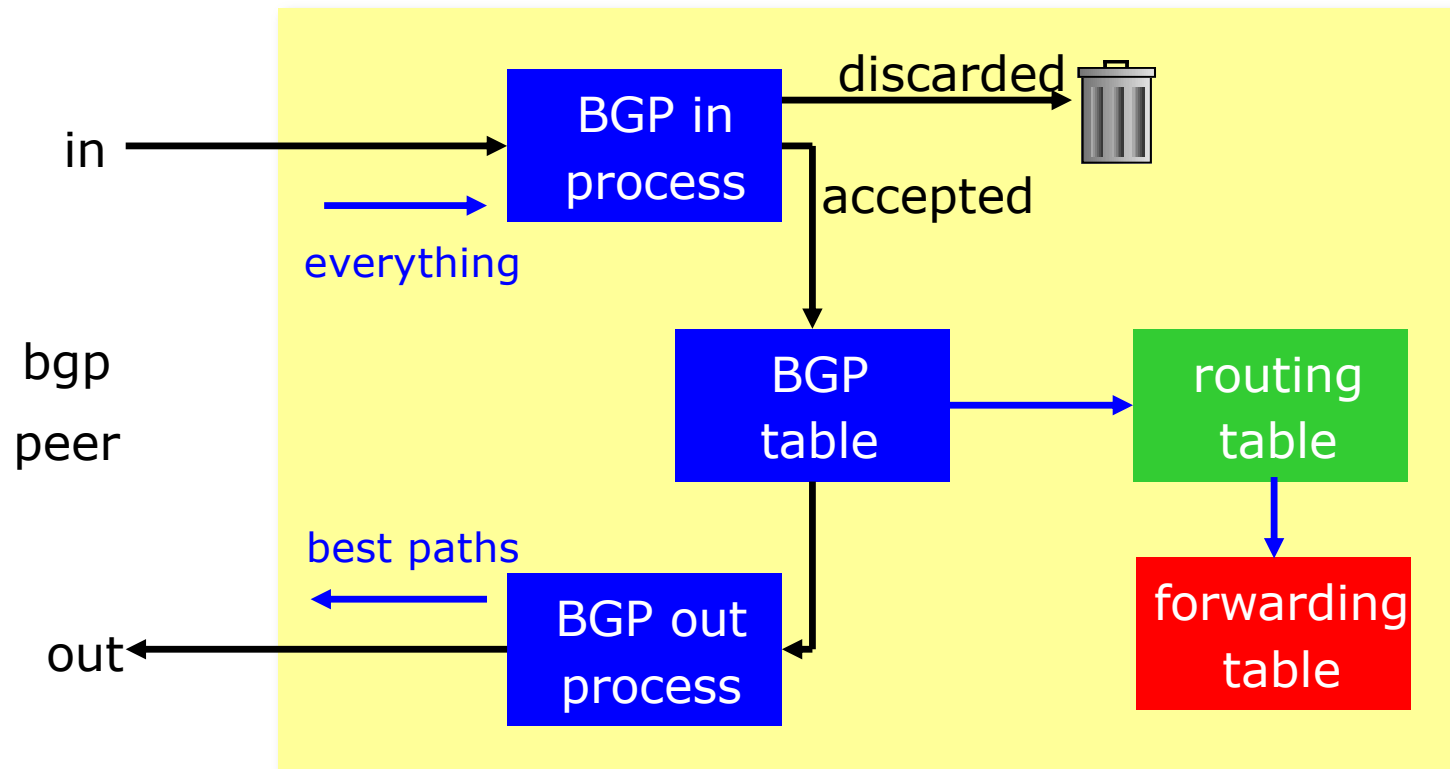
Supporting Multiple Protocols

- RFC4760
  - Defines Multi-protocol Extensions for BGP4
  - Enables BGP to carry routing information of protocols other than IPv4
    - e.g. MPLS, IPv6, Multicast etc
  - Exchange of multiprotocol NLRI must be negotiated at session startup
- RFC2545
  - Use of BGP Multiprotocol Extensions for IPv6 Inter-Domain Routing
  - Address family for IPv6

Supporting Multiple Protocols

- Independent operation
  - One RIB per protocol
    - IPv6 routes in BGP's IPv6 RIB
    - IPv4 routes in BGP's IPv4 RIB
  - Each protocol can have its own policies
- NEXTHOP
  - Address of the next router must be of the same address family as that of the local router

Supporting Multiple Protocols

- Cisco IOS assumes that all BGP neighbours will exchange IPv4 unicast prefixes
    - We need to remove this assumption

    ```
    router bgp 100
     no bgp default ipv4-unicast
    ```

- For operational simplicity, the desire is for:
    - IPv4 neighbours to exchange IPv4 unicast prefixes
    - IPv6 neighbours to exchange IPv6 unicast prefixes

- Failure to do this results in:
    - IPv6 neighbours appearing to be set up to exchange IPv4 unicast prefixes
    - Cluttered configuration
    - Confusing troubleshooting and diagnosis

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eBGP & iBGP

- BGP is used
  - Internally (iBGP)
  - Externally (eBGP)
- iBGP used to carry
  - Some/all Internet prefixes across ISP backbone
  - ISP's customer prefixes
- eBGP used to
  - Exchange prefixes with other ASes
  - Implement routing policy

BGP/IGP model used in ISP networks

□ Model representation
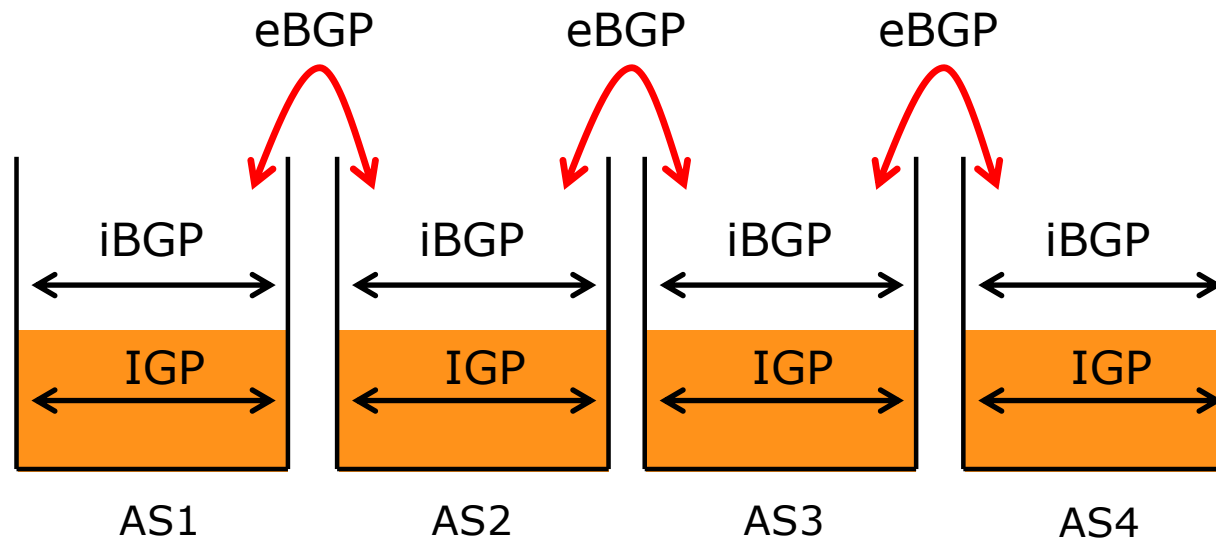
External BGP Peering (eBGP)
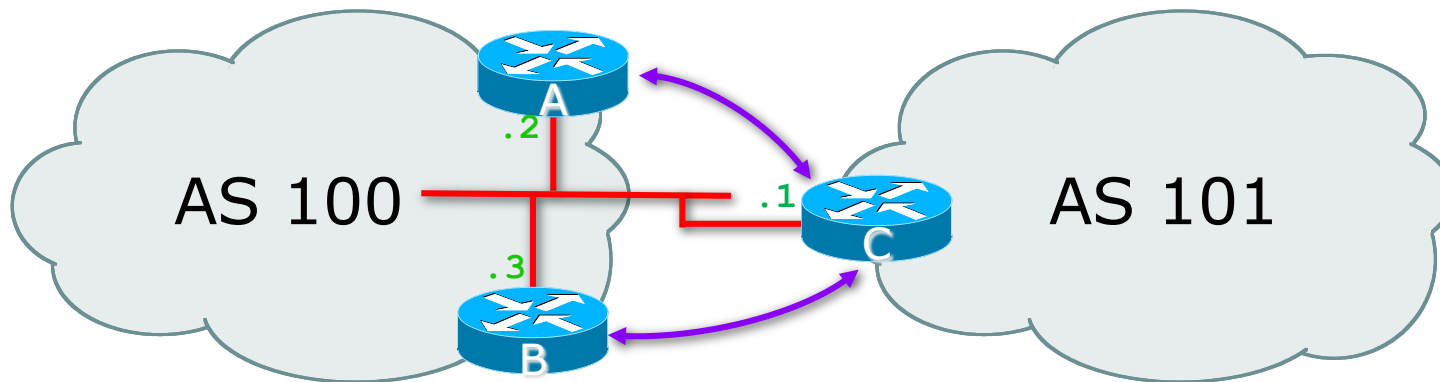
- Between BGP speakers in different AS
- Should be directly connected
- **Never** run an IGP between eBGP peers

Configuring External BGP

□ Router A in AS100

ip address on
ethernet interface

```
interface FastEthernet 5/0
 ip address 102.102.10.2 255.255.255.240
!
router bgp 100
 address-family ipv4
  network 100.100.8.0 mask 255.255.252.0
  neighbor 102.102.10.1 remote-as 101
  neighbor 102.102.10.1 prefix-list RouterC-in in
  neighbor 102.102.10.1 prefix-list RouterC-out out
  neighbor 102.102.10.1 activate
!
```

Local ASN

Select IPv4 or IPv6

Remote ASN

Inbound and
outbound filters

ip address of Router C
ethernet interface

Configuring External BGP

□ Router C in AS101

ip address on ethernet interface

```
interface FastEthernet 1/1/0
 ip address 102.102.10.1 255.255.255.240
!
router bgp 101
 address-family ipv4
   network 100.100.64.0 mask 255.255.248.0
   neighbor 102.102.10.2 remote-as 100
   neighbor 102.102.10.2 prefix-list RouterA-in in
   neighbor 102.102.10.2 prefix-list RouterA-out out
   neighbor 102.102.10.2 activate
!
```

Local ASN

Select IPv4 or IPv6

Remote ASN

Inbound and outbound filters

ip address of Router A ethernet interface

Internal BGP (iBGP)

- BGP peer within the same AS
- Not required to be directly connected
  - IGP takes care of inter-BGP speaker connectivity
- iBGP speakers must be fully meshed:
  - They originate connected networks
  - They pass on prefixes learned from outside the ASN
  - They do not pass on prefixes learned from other iBGP speakers

Internal BGP Peering (iBGP)

AS 100
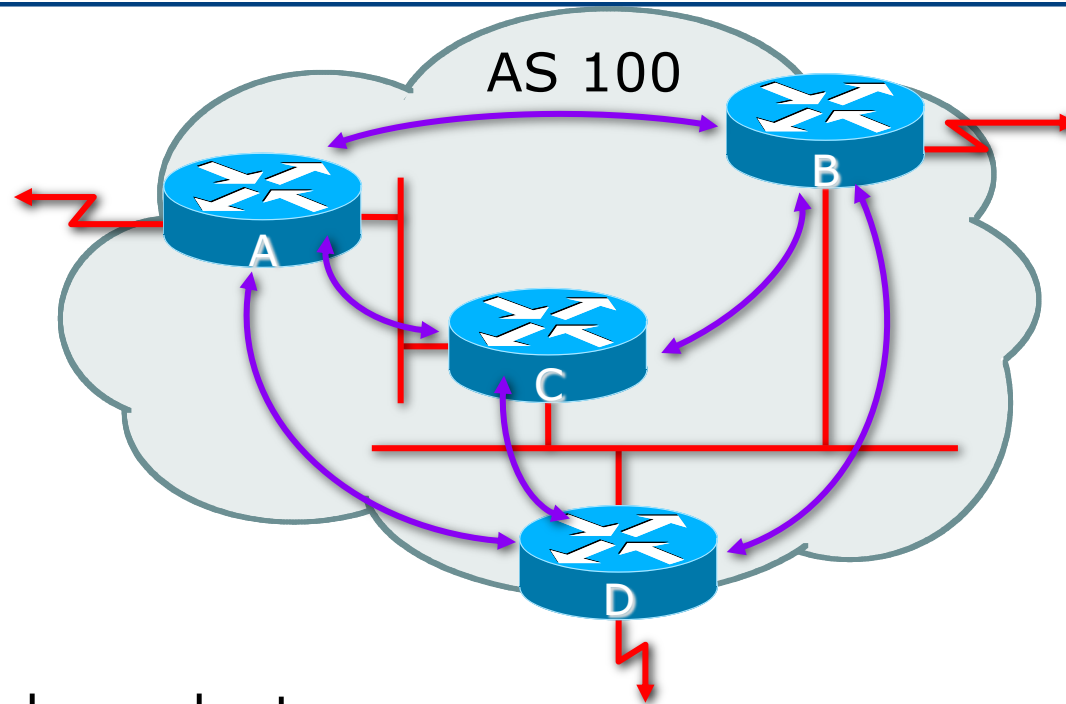
- Topology independent
- Each iBGP speaker must peer with every other iBGP speaker in the AS as per

Peering between Loopback Interfaces

AS 100

A .1

C .3

B .2
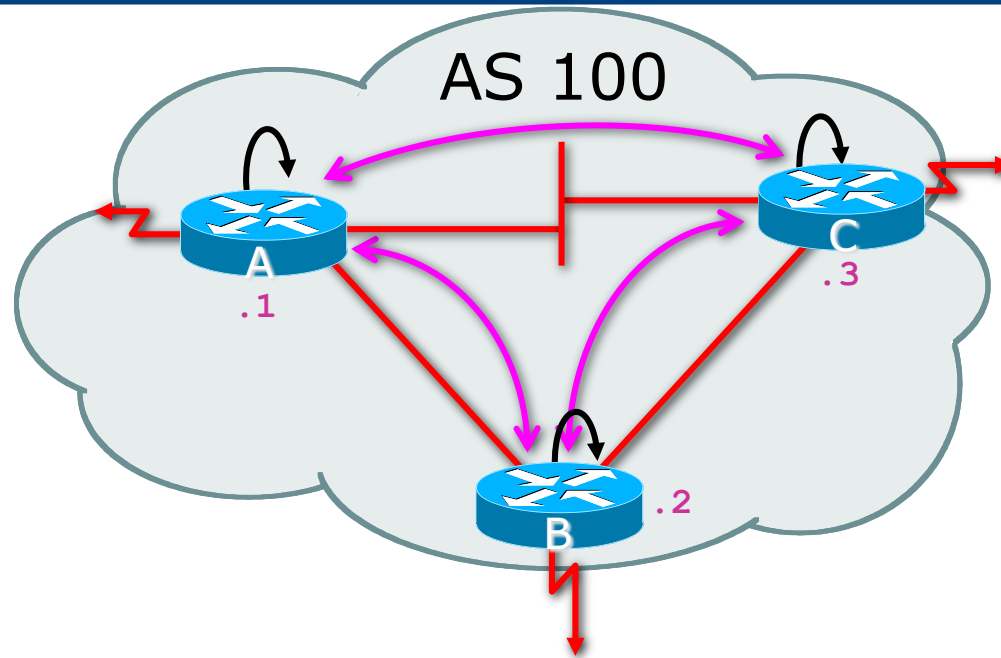
- ☐ Peer with loop-back interface
  - ▪ Loop-back interface does not go down – ever!
- ☐ Do not want iBGP session to depend on state of a single interface or the physical topology

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Configuring Internal BGP

□ Router A in AS100

ip address on loopback interface

```
interface loopback 0
 ip address 105.3.7.1 255.255.255.255
!
router bgp 100
 address-family ipv4
  network 100.100.1.0 mask 255.255.255.0
  neighbor 105.3.7.2 remote-as 100
  neighbor 105.3.7.2 update-source loopback0
  neighbor 105.3.7.2 activate
  neighbor 105.3.7.3 remote-as 100
  neighbor 105.3.7.3 update-source loopback0
  neighbor 105.3.7.3 activate
!
```

Local ASN

Local ASN

ip address of Router B loopback interface

Configuring Internal BGP

□ Router B in AS100

ip address on
loopback interface

```
interface loopback 0
 ip address 105.3.7.2 255.255.255.255
!
router bgp 100
 address-family ipv4
  network 100.100.1.0 mask 255.255.255.0
  neighbor 105.3.7.1 remote-as 100
  neighbor 105.3.7.1 update-source loopback0
  neighbor 105.3.7.1 activate
  neighbor 105.3.7.3 remote-as 100
  neighbor 105.3.7.3 update-source loopback0
  neighbor 105.3.7.3 activate
!
```

Local ASN

Local ASN

ip address of Router A
loopback interface

Inserting prefixes into BGP

- Two ways to insert prefixes into BGP
  - `redistribute static`
  - `network` command

Inserting prefixes into BGP – redistribute static

- Configuration Example:

```
router bgp 100
  address-family ipv4
    redistribute static
ip route 102.10.32.0 255.255.254.0 serial0
```

- Static route must exist before redistribute command will work
- Forces origin to be "incomplete"
- Care required!

Inserting prefixes into BGP – redistribute static

- ❑ Care required with redistribute!
  - ▪ `redistribute routing-protocol` means everything in the named *routing-protocol* will be transferred into the current routing protocol
  - ▪ Will not scale if uncontrolled
  - ▪ Best avoided if at all possible
  - ▪ `redistribute` normally used with route-maps and under tight administrative control

Inserting prefixes into BGP – network command

□ Configuration Example

```
router bgp 100
 address-family ipv4
   network 102.10.32.0 mask 255.255.254.0
ip route 102.10.32.0 255.255.254.0 serial0
```

□ A matching route must exist in the routing table before the network is announced

□ Forces origin to be "IGP"

Configuring Aggregation

- Three ways to configure route aggregation
  - **`redistribute static`**
  - **`aggregate-address`**
  - **`network`** command

Configuring Aggregation – Redistributing Static

❑ Configuration Example:

```
router bgp 100
 address-family ipv4
  redistribute static
ip route 102.10.0.0 255.255.0.0 null0
```

❑ Static route to "null0" is called a pull up route

- Packets only sent here if there is no more specific match in the routing table
- Care required – see previously!

Configuring Aggregation – Network Command

- Configuration Example

```
router bgp 100
  address-family ipv4
    network 102.10.0.0 mask 255.255.0.0
ip route 102.10.0.0 255.255.0.0 null0
```

- A matching route must exist in the routing table before the network is announced
- Easiest and best way of generating an aggregate

Configuring Aggregation – aggregate-address command

- ☐ Configuration Example:

```
router bgp 100
 address-family ipv4
   network 102.10.32.0 mask 255.255.252.0
   aggregate-address 102.10.0.0 255.255.0.0 [summary-only]
!
ip route 102.10.32.0 255.255.252.0 null 0
```

- ☐ Requires more specific prefix in BGP table before aggregate is announced

- ☐ `summary-only` keyword
  - ▪ Optional keyword which ensures that only the summary is announced (the more specific routes are suppressed)

Summary
BGP neighbour status (IPv4)

```
Router6>show ip bgp summary
BGP router identifier 10.0.15.246, local AS number 10
BGP table version is 16, main routing table version 16
7 network entries using 819 bytes of memory
14 path entries using 728 bytes of memory
2/1 BGP path/bestpath attribute entries using 248 bytes of memory
0 BGP route-map cache entries using 0 bytes of memory
0 BGP filter-list cache entries using 0 bytes of memory
BGP using 1795 total bytes of memory
BGP activity 7/0 prefixes, 14/0 paths, scan interval 60 secs

Neighbor        V    AS MsgRcvd MsgSent   TblVer   InQ OutQ Up/Down State/PfxRcd
10.0.15.241     4    10       9       8       16     0    0 00:04:47          2
10.0.15.242     4    10       6       5       16     0    0 00:01:43          2
10.0.15.243     4    10       9       8       16     0    0 00:04:49          2
...
```

BGP Version   Updates sent and received   Updates waiting

Summary
BGP neighbour status (IPv6)

```
Router1>sh bgp ipv6 unicast summary
BGP router identifier 10.10.15.224, local AS number 10
BGP table version is 28, main routing table version 28
18 network entries using 2880 bytes of memory
38 path entries using 3040 bytes of memory
9/6 BGP path/bestpath attribute entries using 1152 bytes of memory
4 BGP AS-PATH entries using 96 bytes of memory
0 BGP route-map cache entries using 0 bytes of memory
0 BGP filter-list cache entries using 0 bytes of memory
BGP using 7168 total bytes of memory
BGP activity 37/1 prefixes, 95/19 paths, scan interval 60 secs

Neighbor          V    AS MsgRcvd MsgSent   TblVer  InQ OutQ Up/Down   State/PfxRcd
2001:DB8::2       4    10     185     182       28    0    0 02:36:11         16
2001:DB8::3       4    10     180     181       28    0    0 02:36:08         11
2001:DB8:0:4::1   4    40     153     152       28    0    0 02:05:39          9
```

↑ Neighbour Information   ↑ BGP Messages Activity

Summary
BGP Table (IPv4)

```
Router6>show ip bgp
BGP table version is 16, local router ID is 10.0.15.246
Status codes: s suppressed, d damped, h history, * valid, > best, i - internal
              r RIB-failure, S Stale, m multipath, b backup-path, f RT-Filter,
              x best-external, a additional-path, c RIB-compressed,
Origin codes: i - IGP, e - EGP, ? - incomplete
RPKI validation codes: V valid, I invalid, N Not found

     Network          Next Hop            Metric LocPrf Weight Path
 *>i 10.0.0.0/26      10.0.15.241              0    100      0 i
 *>i 10.0.0.64/26     10.0.15.242              0    100      0 i
 *>i 10.0.0.128/26    10.0.15.243              0    100      0 i
 *>i 10.0.0.192/26    10.0.15.244              0    100      0 i
 *>i 10.0.1.0/26      10.0.15.245              0    100      0 i
 *>  10.0.1.64/26     0.0.0.0                  0          32768 i
 *>i 10.0.1.128/26    10.0.15.247              0    100      0 i
 *>i 10.0.1.192/26    10.0.15.248              0    100      0 i
 *>i 10.0.2.0/26      10.0.15.249              0    100      0 i
 *>i 10.0.2.64/26     10.0.15.250              0    100      0 i

...
```

Summary

- BGP – path vector protocol
- Multi-protocol (IPv4 & IPv6)
- iBGP versus eBGP
- Stable iBGP – peer with loopbacks
- Announcing prefixes & aggregates

Introduction to BGP

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