

# The Value of Peering

## ISP/IXP Workshops



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# Acknowledgements

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- This material originated from the Cisco ISP/IXP Workshop Programme developed by Philip Smith & Barry Greene
- Use of these materials is encouraged as long as the source is fully acknowledged and this notice remains in place
- Bug fixes and improvements are welcomed
  - Please email *workshop (at) bgp4all.com*

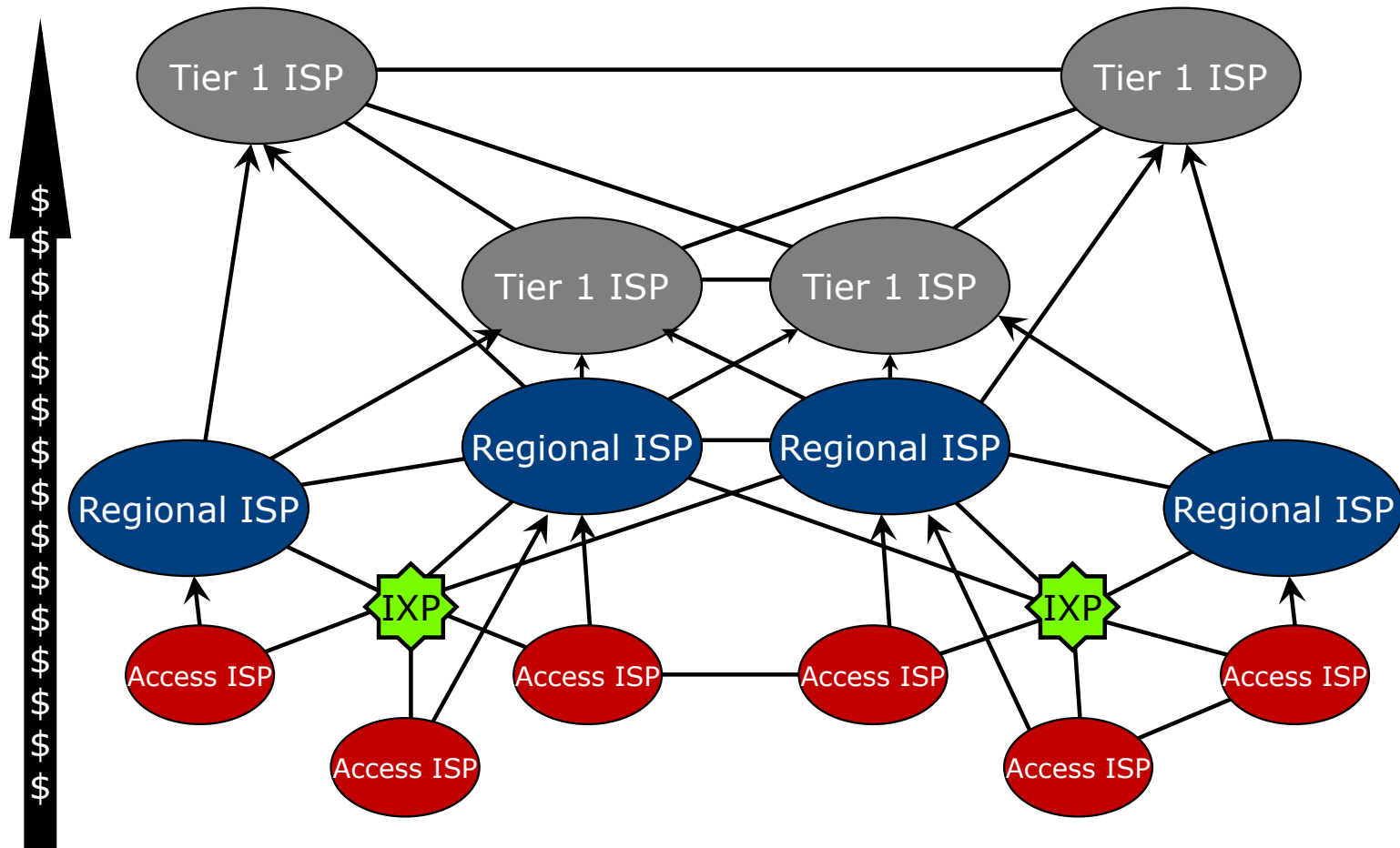
Philip Smith

# The Internet

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- Internet is made up of ISPs of all shapes and sizes
  - Some have local coverage (access providers)
  - Others can provide regional or per country coverage
  - And others are global in scale
- These ISPs interconnect their businesses
  - They don't interconnect with every other ISP (over 58100 distinct autonomous networks) – won't scale
  - They interconnect according to practical and business needs
- Some ISPs provide transit to others
  - They interconnect other ISP networks
  - Just over 7800 autonomous networks provide transit

# Categorising ISPs



# Peering and Transit

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## □ Transit

- Carrying traffic across a network
- Usually for a fee
- Example: Access provider connects to a regional provider

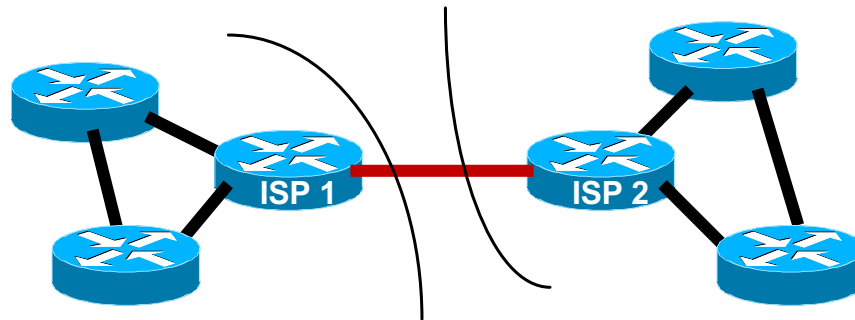
## □ Peering

- Exchanging routing information and traffic
- Usually for no fee
- Sometimes called settlement free peering
- Example: Regional provider connects to another regional provider

# Private Interconnect

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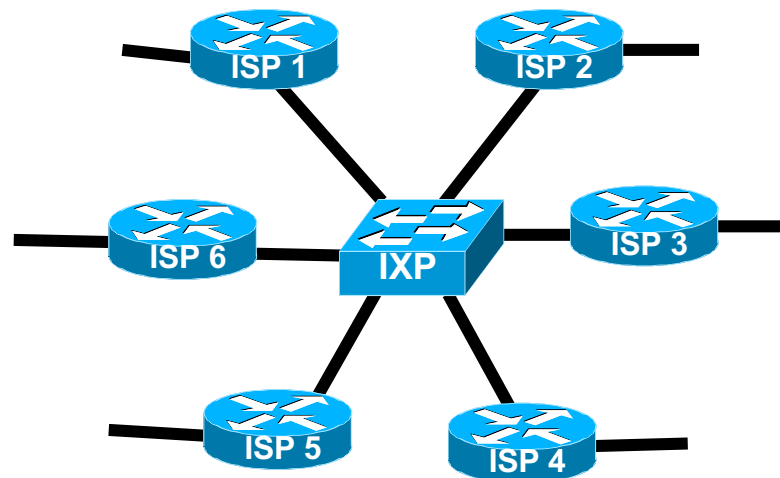
- ❑ Two ISPs connect their networks over a **private link**
  - Private Network Interconnect (PNI)
  - Can be peering arrangement – “Private Peering”
    - ❑ No charge for traffic
    - ❑ Share cost of the link
  - Can be transit arrangement
    - ❑ One ISP charges the other for traffic
    - ❑ One ISP (the customer) pays for the link



# Public Interconnect

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- ❑ Several ISPs meeting in a common neutral location and interconnect their networks
  - Usually is a peering arrangement between their networks



# Types of Peering (1)

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- Private Peering
  - Where two network operators agree to interconnect their networks, and exchange their respective routes, for the purpose of ensuring their customers can reach each other directly over the peering link
- Settlement Free Peering
  - No traffic charges
  - **The most common form of peering**
- Paid Peering
  - Where two operators agree to exchange traffic charges for a peering relationship



# Types of Peering (2)

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- Bi-lateral Peering
  - Very similar to Private Peering, but usually takes place at a public peering point (IXP)
- Multilateral Peering
  - Takes place at Internet Exchange Points, where operators all peer with each other via a Route Server
- Mandatory Multilateral Peering
  - Where operators are forced to peer with each other as condition of IXP membership
  - **Strongly discouraged: Has no record of success**

# Types of Peering (3)

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- Open Peering
  - Where an ISP publicly states that they will peer with all parties who approach them for peering
  - Commonly found at IXPs where ISP participates via the Route Server
- Selective Peering
  - Where an ISP's peering policy depends on the nature of the operator who requests peering with them
  - At IXPs, operator will not peer with RS but will only peer bilaterally
- Restrictive Peering
  - Where an ISP decides who its peering partners are, and is generally not approachable to considering peering opportunities

# Types of Peering (4)

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- The Peering Database documents ISPs peering policies
  - <https://www.peeringdb.com>
- All operators of ASNs should register in the PeeringDB
  - All operators who are considering peering or are peering must be in the PeeringDB to enhance their peering opportunities
- Participation in peering fora is encouraged too
  - Global Peering Forum (GPF)
  - Regional Peering Fora (European, Middle Eastern, Asian, Caribbean, Latin American)
  - Many countries now have their own Peering Fora

## Equinix Palo Alto

<b>Organization</b>	<a href="#">Equinix</a>
<b>Long Name</b>	Equinix Internet Exchange Palo Alto
<b>City</b>	Palo Alto
<b>Country</b>	US
<b>Continental Region</b>	North America
<b>Media Type</b>	Ethernet
<b>Protocols Supported</b>	<input checked="" type="checkbox"/> Unicast IPv4 <input checked="" type="checkbox"/> Multicast <input checked="" type="checkbox"/> IPv6

### Contact Information

<b>Company Website</b>	<a href="https://ix.equinix.com">https://ix.equinix.com</a>
<b>Traffic Stats Website</b>	
<b>Technical Email</b>	<a href="mailto:servicesupport@equinix.com">servicesupport@equinix.com</a>
<b>Technical Phone</b>	+1-866-811-8720
<b>Policy Email</b>	<a href="mailto:servicesupport@equinix.com">servicesupport@equinix.com</a>
<b>Policy Phone</b>	

### LAN

<b>MTU</b>	
<b>DOT1Q</b>	<input type="radio"/>
<b>IPv4</b>	198.32.176.0/24
<b>IPv4</b>	198.32.175.0/24
<b>IPv4</b>	198.32.177.0/24
<b>IPv6</b>	2001:504:d::/64

### Local Facilities

Facility	Country	City
<a href="#">Digital Realty San Francisco (200 Paul)</a>	United States of America	San Francisco
<a href="#">Equinix Palo Alto (SV8)</a>	United States of	Palo Alto

### Peers at this Exchange Point

Peer Name ASN	IPv4 IPv6	Speed Policy
<a href="#">6connect, Inc.</a> 8038	198.32.176.51 2001:504:d::33	1G Open
<a href="#">AARNet</a> 7575	198.32.176.177 2001:504:d::b1	10G Selective
<a href="#">Academia Sinica Network(ASNet)</a> 9264	198.32.176.174 2001:504:d::ae	2G Open
<a href="#">Advanced Wireless Network Co. Ltd.</a> 45430	198.32.176.129 2001:504:d::4:5430:1	1G Selective
<a href="#">Akamai Prolexic DDoS Mitigation</a> 32787	198.32.176.228 2001:504:d::3:2787:1	10G Selective
<a href="#">Akamai Technologies</a> 20940	198.32.176.127 2001:504:d::2:940:1	60G Open
<a href="#">alibaba</a> 45102	198.32.176.180 None	10G Open
<a href="#">Amazon.com</a> 16509	198.32.176.36 2001:504:d::24	60G Open
<a href="#">Amazon.com</a> 16509	198.32.176.217 2001:504:d::d9	60G Open
<a href="#">Apple Inc</a> 714	198.32.176.237 2001:504:d::714:1	40G Selective
<a href="#">Bell Canada Backbone</a> 577	198.32.176.94 2001:504:d::5e	10G Restrictive
<a href="#">Bharti Airtel Limited</a> 9498	198.32.176.203 2001:504:d::9498:1	20G Selective
<a href="#">Biznet Networks</a> 17451	198.32.176.60 2001:504:d::3c	1G Open
<a href="#">BlinkMind, Inc.</a>	198.32.176.121	1G



## Amazon.com

<b>Organization</b>	<a href="#">Amazon.com</a>
<b>Also Known As</b>	
<b>Company Website</b>	<a href="http://www.amazon.com">http://www.amazon.com</a>
<b>Primary ASN</b>	16509
<b>IRR Record</b>	AS-AMAZON
<b>Route Server URL</b>	
<b>Looking Glass URL</b>	
<b>Network Type</b>	Enterprise
<b>IPv4 Prefixes</b>	2000
<b>IPv6 Prefixes</b>	500
<b>Traffic Levels</b>	Not Disclosed
<b>Traffic Ratios</b>	Balanced
<b>Geographic Scope</b>	Global
<b>Protocols Supported</b>	<input checked="" type="checkbox"/> Unicast IPv4 <input type="checkbox"/> Multicast <input checked="" type="checkbox"/> IPv6
<b>Last Updated</b>	2016-05-23T23:08:16Z

**Notes**

The following Amazon US locations and associated IX's carry routes/traffic specific only to the services with infrastructure in that metro. For example, Jacksonville is CloudFront only, whereas Ashburn is CloudFront, EC2, S3, etc.)

- Seattle
- Palo Alto
- San Jose
- Los Angeles
- Dallas
- St Louis
- South Bend
- Jacksonville
- Miami
- Ashburn
- Vienna
- Newark
- New York

### Public Peering Exchange Points

Exchange ▼ ASN	IPv4 IPv6	Speed RS Peer
<a href="#">AMS-IX</a> 16509	80.249.210.100 2001:7f8:1::a501:6509:1	200G <input type="radio"/>
<a href="#">AMS-IX</a> 16509	80.249.210.217 2001:7f8:1::a501:6509:2	200G <input type="radio"/>
<a href="#">AMS-IX Hong Kong</a> 16509	103.247.139.10 2001:df0:296::a501:6509:1	10G <input type="radio"/>
<a href="#">BBIX Osaka</a> 16509	218.100.7.24 2001:de8:c:2:0:1:6509:1	100G <input type="radio"/>
<a href="#">BBIX Tokyo</a> 16509	218.100.6.52 2001:de8:c:1:6509:1	200G <input type="radio"/>
<a href="#">BCIX</a> 16509	193.178.185.95 2001:7f8:19:1::407d:1	100G <input type="radio"/>
<a href="#">CoreSite - Any2 California</a> 16509	206.72.210.146 2001:504:13::146	30G <input type="radio"/>
<a href="#">CoreSite - Any2 California</a> 16509	206.72.211.146 2001:504:13::211:146	30G <input type="radio"/>
<a href="#">DE-CIX Frankfurt</a> Main 16509	80.81.194.152 2001:7f8::407d:0:1	200G <input type="radio"/>
<a href="#">DE-CIX Frankfurt</a> Main 16509	80.81.195.152 2001:7f8::407d:0:2	200G <input type="radio"/>
<a href="#">DE-CIX New York</a> 16509	206.130.10.99 2001:504:36::407d:0:1	40G <input type="radio"/>
<a href="#">Digital Realty   Telx Atlanta</a> 16509	198.32.132.95 2001:478:132::95	60G <input type="radio"/>
<a href="#">Digital Realty   Telx New York</a> 16509	206.126.115.37 2001:504:17:115::37	10G <input type="radio"/>
<a href="#">ECIX-BER</a> 16509	194.9.117.85 2001:7f8:8:5:0:407d:0:1	100G <input type="radio"/>

### Private Peering Facilities

Facility ▼ ASN	Country City
<a href="#">151 Front Street West Toronto</a> 16509	Canada Toronto
<a href="#">365 Data Centers St. Louis (ST1)</a> 16509	United States of America St. Louis

# ISP Goals

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- **Minimise** the **cost** of operating the business
- Transit
  - ISP has to pay for circuit (international or domestic)
  - ISP has to pay for data (usually per Mbps)
  - Repeat for each transit provider
  - Significant cost of being a service provider
- Peering
  - ISP shares circuit cost with peer (private) or runs circuit to public peering point (one off cost)
  - No need to pay for data
  - Reduces transit data volume, therefore reducing cost

# Transit – How it works

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- Small access provider provides Internet access for a city's population
  - Mixture of dial up, wireless and fixed broadband
  - Possibly some business customers
  - Possibly also some Internet cafes
- How do their customers get access to the rest of the Internet?
- ISP buys access from one, two or more larger ISPs who already have visibility of the rest of the Internet
  - This is transit – they pay for the physical connection to the upstream and for the traffic volume on the link

# Peering – How it works

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- If two ISPs are of equivalent sizes, they have:
  - Equivalent network infrastructure coverage
  - Equivalent customer size
  - Similar content volumes to be shared with the Internet
  - Potentially similar traffic flows to each other's networks
- This makes them good peering partners
- If they don't peer
  - They both have to pay an upstream provider for access to each other's network/customers/content
  - Upstream benefits from this arrangement, the two ISPs both have to fund the transit costs



# The IXP's role

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- Private peering makes sense when there are very few equivalent players
  - Connecting to one other ISP costs X
  - Connecting to two other ISPs costs 2 times X
  - Connecting to three other ISPs costs 3 times X
  - Etc... (where X is half the circuit cost plus a port cost)
- The more private peers, the greater the cost
- IXP is a more scalable solution to this problem

# The IXP's role

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- Connecting to an IXP
  - ISP costs: one router port, one circuit, and one router to locate at the IXP
- Some IXPs charge annual “maintenance fees”
  - The maintenance fee has potential to significantly influence the cost balance for an ISP
- Generally connecting to an IXP and peering there becomes cost effective when there are at least three other peers
  - The real \$ amount varies from region to region, IXP to IXP

# Who peers at an IXP?

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## □ Access Providers

- Don't have to pay their regional provider transit fees for local traffic
- Keeps latency and costs for local traffic low
- 'Unlimited' bandwidth through the IXP (compared with costly and limited bandwidth through transit provider)

## □ Regional Providers

- Don't have to pay their global provider transit fees for local and regional traffic
- Keeps latency and costs for local and regional traffic low
- 'Unlimited' bandwidth through the IXP (compared with costly and limited bandwidth through global provider)

# Who peers at an IXP?

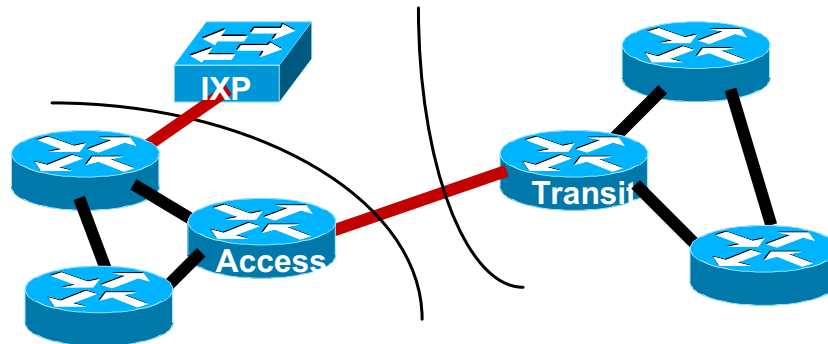
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- Content Providers & Content Distribution Services
  - Don't have to pay their regional provider transit fees for local traffic
  - Keeps latency and costs for local traffic low
  - 'Unlimited' bandwidth through the IXP (compared with costly and limited bandwidth through transit provider)
- Root, ccTLD and gTLD operators
  - Adds to the resiliency of the global DNS system
  - Keeps latency and response time for local resolver traffic very low

# The IXP's role

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- Global Providers can be located close to IXPs
  - Attracted by the potential transit business available
- Advantageous for access & regional providers
  - They can peer with other similar providers at the IXP
  - And in the same facility pay for transit to their regional or global provider
  - (Not across the IXP fabric, but a separate connection)



# Connectivity Decisions

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## □ Transit

- Almost every ISP needs transit to reach rest of Internet
- One provider = no redundancy
- Two providers: ideal for traffic engineering as well as redundancy
- Three providers = better redundancy, traffic engineering gets harder
- More than three = diminishing returns, rapidly escalating costs and complexity

## □ Peering

- Means low (or zero) cost access to another network
- Private or Public Peering (or both)

# Transit Goals

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1. **Minimise number of transit providers**
  - But maintain redundancy
  - 2 is ideal, 4 or more is hard
2. **Aggregate capacity to transit providers**
  - More aggregated capacity means better value
    - ▣ Lower cost per Mbps
  - 4x STM-1/OC3 links to 4 different ISPs will almost always cost more than 2x STM-4/OC12 links to 2 different ISPs
    - ▣ Yet bandwidth of latter (1.2Gbps) is greater than that of former (620Mbps) and is much easier to operate

# Peering or Transit?

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- How to choose?
- Or do both?
- It comes down to cost of going to an IXP
  - Free peering
  - Paying for transit from an ISP co-located in same facility, or perhaps close by
- Or not going to an IXP and paying for the cost of transit directly to an upstream provider
  - There is no right or wrong answer, someone has to do the arithmetic



# Private or Public Peering

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- Private peering
  - Scaling issue, with costs, number of providers, and infrastructure provisioning
- Public peering
  - Makes sense the more potential peers there are (more is usually greater than “two”)
- Which public peering point?
  - Local Internet Exchange Point: great for local traffic and local peers
  - Regional Internet Exchange Point: great for meeting peers outside the locality, might be cheaper than paying transit to reach the same consumer base

# Local Internet Exchange Point

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- Defined as a public peering point serving the local Internet industry
- Local means where it becomes cheaper to interconnect with other ISPs at a common location than it is to pay transit to another ISP to reach the same consumer base
  - Local can mean different things in different regions!

# Regional Internet Exchange Point

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- These are also “local” Internet Exchange Points
- But also attract regional ISPs and ISPs from outside the locality
  - Regional ISPs peer with each other
  - And show up at several of these Regional IXPs
- Local ISPs peer with ISPs from outside the locality
  - They don't compete in each other's markets
  - Local ISPs don't have to pay transit costs
  - ISPs from outside the locality don't have to pay transit costs
  - Quite often ISPs of disparate sizes and influences will happily peer – to defray transit costs

# Which IXP?

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- How many routes are available?
  - What is traffic to & from these destinations, and by how much will it reduce cost of transit?
- What is the cost of co-lo space?
  - If prohibitive or space not available, pointless choosing this IXP
- What is the cost of running a circuit to the location?
  - If prohibitive or competitive with transit costs, pointless choosing this IXP
- What is the cost of remote hands/assistance?
  - If no remote hands, doing maintenance is challenging and potentially costly with a serious outage

# Example: South Asian ISP @ LINX

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- Time: May 2013
- Data:
  - Route Server plus bilateral peering offers 70k prefixes
  - IXP traffic averages 247Mbps/45Mbps
  - Transit traffic averages 44Mbps/4Mbps
- Analysis:
  - 85% of inbound traffic comes from 70k prefixes available by peering
  - 15% of inbound traffic comes from remaining 380k prefixes from transit provider

# Example: South Asian ISP @ HKIX

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- Time: May 2013
- Data:
  - Route Server plus bilateral peering offers 67k prefixes
  - IXP traffic is 159Mbps/20Mbps
  - Transit traffic is 108Mbps/50Mbps
- Analysis:
  - 60% of inbound traffic comes from 67k prefixes available by peering
  - 40% of inbound traffic comes from remaining 383k prefixes from transit provider

# Example: South Asian ISP

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## □ Summary:

- Traffic by Peering: 406Mbps/65Mbps
- Traffic by Transit: 152Mbps/54Mbps
  
- 73% of incoming traffic is by peering
- 55% of outbound traffic is by peering

# Example: South Asian ISP

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- Router at remote co-lo
  - Benefits: can select peers, easy to swap transit providers
  - Costs: co-lo space and remote hands
- Servers at remote co-lo
  - Benefits: mail filtering, content caching, etc
  - Costs: co-lo space and remote hands
- Overall advantage:
  - Can control what goes on the expensive connectivity “back to home”



# Value propositions

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- Peering at a local IXP
  - Reduces latency & transit costs for local traffic
  - Improves Internet quality perception
- Participating at a Regional IXP
  - A means of offsetting transit costs
- Managing connection back to home network
- Improving Internet Quality perception for customers

# Summary

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- Benefits of peering
  - Private
  - Internet Exchange Points
- Local versus Regional IXPs
  - Local services local traffic
  - Regional helps defray transit costs

# The Value of Peering



ISP/IXP Workshops