

Simple Multihoming

ISP Workshops



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Acknowledgements

- This material originated from the Cisco ISP/IXP Workshop Programme developed by Philip Smith & Barry Greene
- Use of these materials is encouraged as long as the source is fully acknowledged and this notice remains in place
- Bug fixes and improvements are welcomed
 - Please email *workshop (at) bgp4all.com*

Philip Smith

Agenda

- Why Multihome?
- The Multihoming Toolset
- How to Multihome – Options
- Multihoming to the same AS
- Multihoming to different ASes

Why Multihome?

□ Redundancy

- One connection to internet means the network is dependent on:
 - Local router (configuration, software, hardware)
 - WAN media (physical failure, carrier failure)
 - Upstream Service Provider (configuration, software, hardware)

Why Multihome?

□ Reliability

- Business critical applications demand continuous availability
- Lack of redundancy implies lack of reliability implies loss of revenue

Why Multihome?

□ Supplier Diversity

- Many businesses demand supplier diversity as a matter of course
- Internet connection from two or more suppliers
 - With two or more diverse WAN paths
 - With two or more exit points
 - With two or more international connections
 - **Two of everything**

Why Multihome?

- Changing upstream provider
- With one upstream, migration means:
 - Disconnecting existing connection
 - Moving the link to the new upstream
 - Reconnecting the link
 - Reannouncing address space
 - Break in service for end users (hours, days,...?)
- With two upstreams, migration means:
 - Bring up link with new provider (including BGP and address announcements)
 - Disconnect link with original upstream
 - No break in service for end users

Why Multihome?

- Not really a reason, but oft quoted...
- Leverage:
 - Playing one ISP off against the other for:
 - Service Quality
 - Service Offerings
 - Availability

Why Multihome?

□ Summary:

- Multihoming is easy to demand as requirement of any operation
- But what does it really mean:
 - In real life?
 - For the network?
 - For the Internet?
- And how do we do it?

Multihoming Definition

- More than one link external to the local network
 - Two or more links to the same ISP
 - Two or more links to different ISPs
- Usually **two** external facing routers
 - One router gives link and provider redundancy only

Multihoming: Number Resources

- BGP handles the relationship between Autonomous Systems
 - Each autonomous system is represented by an Autonomous System Number (ASN)
 - Each multihoming organisation requires their own unique ASN
- Address space (IPv4/IPv6) for each autonomous system comes from either:
 - Their upstream *or*
 - A Regional Internet Registry

Autonomous System Number (ASN)

Range:	
0-4294967295	(32-bit range – RFC6793)
	(0-65535 was original 16-bit range)
Usage:	
0 and 65535	(reserved)
1-64495	(public Internet)
64496-64511	(documentation – RFC5398)
64512-65534	(private use only)
23456	(represent 32-bit range in 16-bit world)
65536-65551	(documentation – RFC5398)
65552-4199999999	(public Internet)
4200000000-4294967295	(private use only)

- 32-bit range representation specified in RFC5396
 - Defines “asplain” (traditional format) as standard notation

Autonomous System Number

- ASNs are distributed by the Regional Internet Registries
 - They are also available from upstream ISPs who are members of one of the RIRs
- The entire 16-bit ASN pool has been assigned to the RIRs
 - Around 43000 16-bit ASNs are visible on the Internet
- Each RIR has also received a block of 32-bit ASNs
 - Out of 20100 assignments, around 16000 are visible on the Internet (October 2017)
- See www.iana.org/assignments/as-numbers

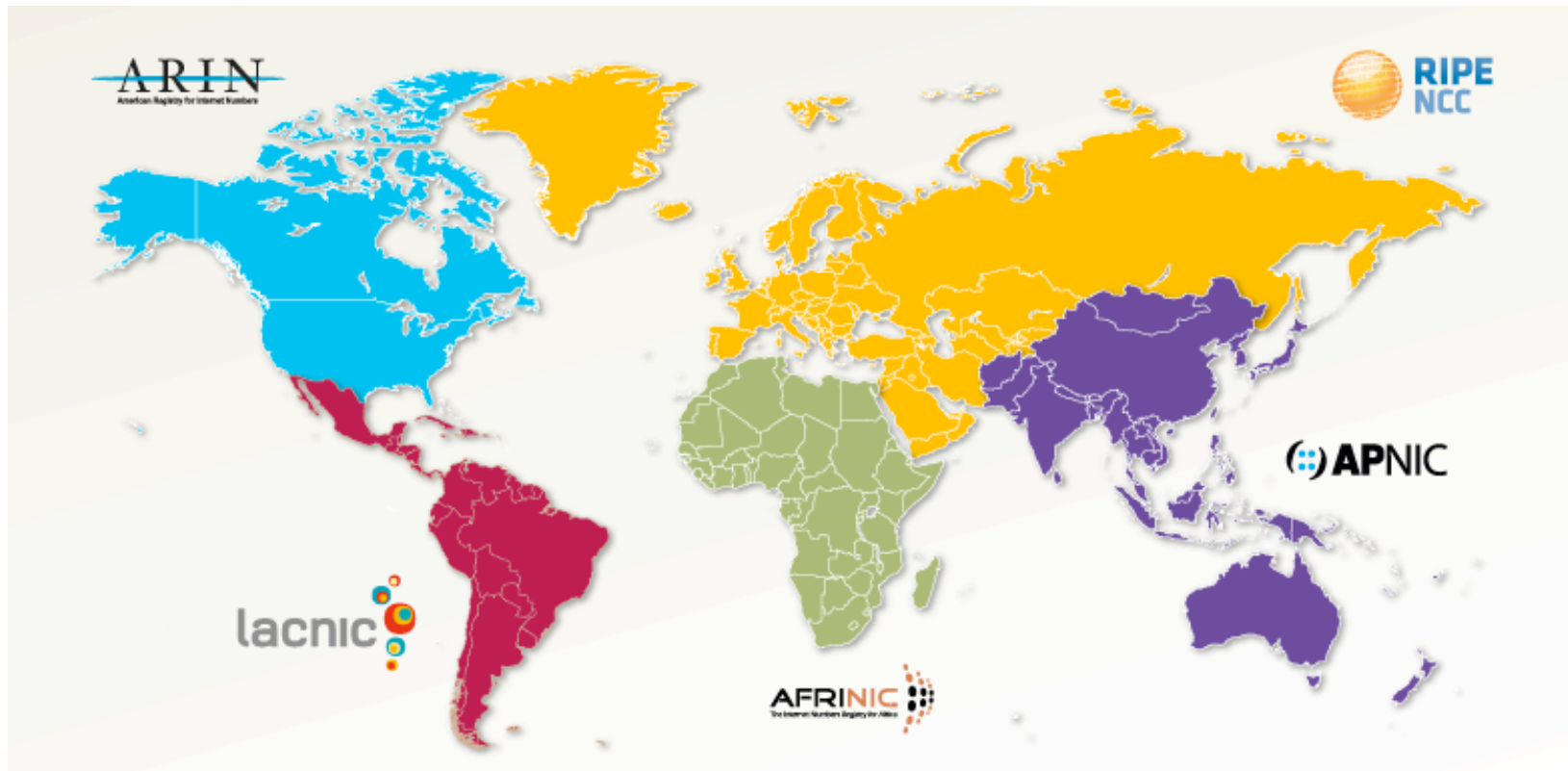
IP Addressing

- IP addresses are also distributed by the Regional Internet Registries
 - They are also available from upstream ISPs who are members of one of the RIRs
- The entire IPv4 address pool has been almost exhausted
 - The RIRs are operating in “IPv4 runout” mode now
- IPv6 address space is plentiful
 - Network operators receive at least a /32
 - End sites/users receive at least a /48

Where to get Internet Numbering Resources

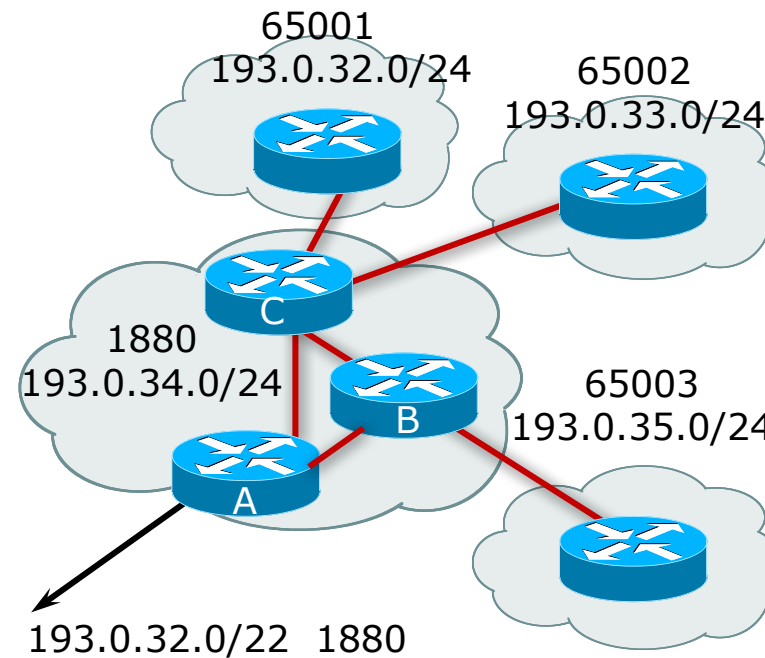
- Your upstream ISP
- Africa
 - AfriNIC – <http://www.afrinic.net>
- Asia and the Pacific
 - APNIC – <http://www.apnic.net>
- North America
 - ARIN – <http://www.arin.net>
- Latin America and the Caribbean
 - LACNIC – <http://www.lacnic.net>
- Europe and Middle East
 - RIPE NCC – <http://www.ripe.net/info/ncc>

Internet Registry Regions



Private AS – Application

- An ISP with customers multihomed on their backbone (RFC2270)
-or-
- A corporate network with several regions but connections to the Internet only in the core
-or-
- Within a BGP Confederation



Private-AS – Removal

- Private ASNs MUST be removed from all prefixes announced to the public Internet
 - Include configuration to remove private ASNs in the eBGP template
- As with RFC1918 address space, private ASNs are intended for internal use
 - They must not be leaked to or used on the public Internet
- Cisco IOS

```
neighbor x.x.x.x remove-private-AS
```

More Definitions

- **Transit**
 - Carrying traffic across a network
 - Usually **for a fee**
- **Peering**
 - Exchanging routing information and traffic
 - Usually **for no fee**
 - Sometimes called **settlement free peering**
- **Default**
 - Where to send traffic when there is no explicit match in the routing table

Configuring Policy

- Assumptions:
 - Prefix-lists are used throughout
 - Easier/better/faster than access-lists
- Three BASIC Principles
 - **Prefix-lists** to filter **prefixes**
 - **Filter-lists** to filter **ASNs**
 - **Route-maps** to apply **policy**
- Route-maps can be used for filtering, but this is more “advanced” configuration

Policy Tools

- Local preference
 - Outbound traffic flows
- Metric (MED)
 - Inbound traffic flows (local scope)
- AS-PATH prepend
 - Inbound traffic flows (Internet scope)
- Subdividing Aggregates
 - Inbound traffic flows (local & Internet scope)
- Communities
 - Specific inter-provider peering

Originating Prefixes: Assumptions

- MUST announce assigned address block to Internet
- MAY also announce subprefixes – reachability is not guaranteed
- Minimum allocations:
 - IPv4 is /24
 - IPv6 is /48 (endsite) and /32 (operator)
 - Several ISPs filter RIR blocks on published minimum allocation boundaries
 - Several ISPs filter the rest of address space according to the IANA assignments
 - This activity is called “Net Police” by some

Originating Prefixes

- The RIRs publish their minimum allocation sizes per /8 address block
 - AfriNIC: www.afrinic.net/library/policies/126-afpub-2005-v4-001
 - APNIC: www.apnic.net/db/min-alloc.html
 - ARIN: www.arin.net/reference/ip_blocks.html
 - LACNIC: lacnic.net/en/registro/index.html
 - RIPE NCC: www.ripe.net/ripe/docs/smallest-alloc-sizes.html
 - Note that AfriNIC only publishes its current minimum allocation size, not the allocation size for its address blocks
- IANA publishes the address space it has assigned to end-sites and allocated to the RIRs:
 - www.iana.org/assignments/ipv4-address-space
- Several ISPs use this published information to filter prefixes on:
 - What should be routed (from IANA)
 - The minimum allocation size from the RIRs

“Net Police” prefix list issues

- ❑ Meant to “punish” ISPs who pollute the routing table with specifics rather than announcing aggregates
- ❑ Impacts legitimate multihoming especially at the Internet’s edge
- ❑ Impacts regions where domestic backbone is unavailable or costs \$\$\$ compared with international bandwidth
- ❑ Hard to maintain – requires updating when RIRs start allocating from new address blocks
- ❑ Don’t do it unless consequences understood and you are prepared to keep the list current
 - Consider using the Team Cymru or other reputable bogon BGP feed:
 - www.team-cymru.org/Services/Bogons/routeserver.html

How to Multihome



Some choices...

Transits

- Transit provider is another autonomous system which is used to provide the local network with access to other networks
 - Might be local or regional only
 - But more usually the whole Internet
- Transit providers need to be chosen wisely:
 - Only one
 - No redundancy
 - Too many
 - More difficult to load balance
 - No economy of scale (costs more per Mbps)
 - Hard to provide service quality
- **Recommendation: at least two, no more than three**

Common Mistakes

- ISPs sign up with too many transit providers
 - Lots of small circuits (cost more per Mbps than larger ones)
 - Transit rates per Mbps reduce with increasing transit bandwidth purchased
 - Hard to implement reliable traffic engineering that doesn't need daily fine tuning depending on customer activities
- No diversity
 - Chosen transit providers all reached over same satellite or same submarine cable
 - Chosen transit providers have poor onward transit and peering

Peers

- A peer is another autonomous system with which the local network has agreed to exchange locally sourced routes and traffic
- Private peer
 - Private link between two providers for the purpose of interconnecting
- Public peer
 - Internet Exchange Point, where providers meet and freely decide who they will interconnect with
- **Recommendation: peer as much as possible!**

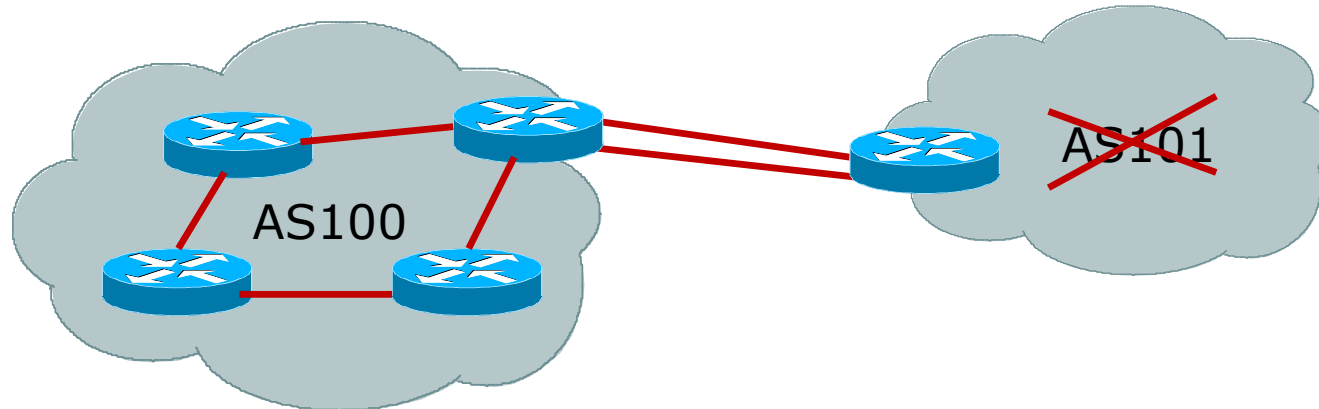
Common Mistakes

- ❑ Mistaking a transit provider's "Exchange" business for a no-cost public peering point
- ❑ Not working hard to get as much peering as possible
 - Physically near a peering point (IXP) but not present at it
 - (Transit sometimes is cheaper than peering!!)
- ❑ Ignoring/avoiding competitors because they are competition
 - Even though potentially valuable peering partner to give customers a better experience

Multihoming Scenarios

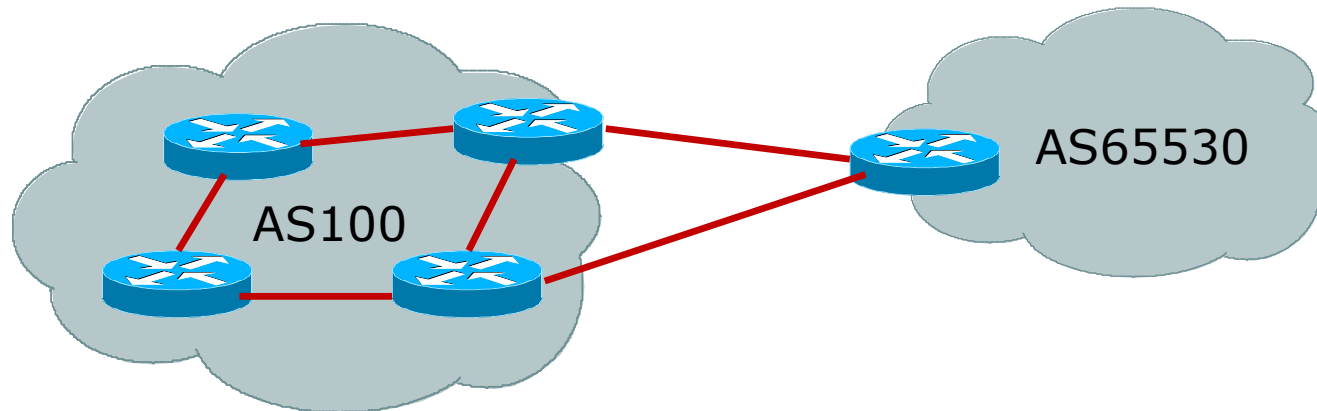
- ❑ Stub network
- ❑ Multi-homed stub network
- ❑ Multi-homed network
- ❑ Multiple Sessions to another AS

Stub Network



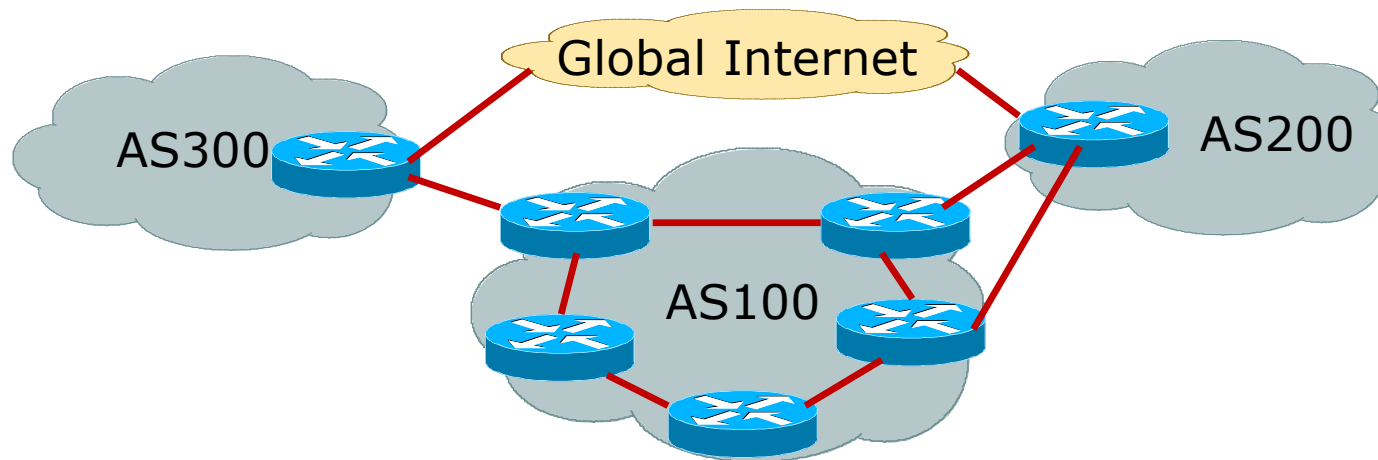
- ❑ No need for BGP
- ❑ Point static default to upstream ISP
- ❑ Upstream ISP advertises stub network
- ❑ Policy confined within upstream ISP' s policy

Multi-homed Stub Network



- ❑ Use BGP (not IGP or static) to loadshare
- ❑ Use private AS (ASN > 64511)
- ❑ Upstream ISP advertises stub network
- ❑ Policy confined within upstream ISP's policy

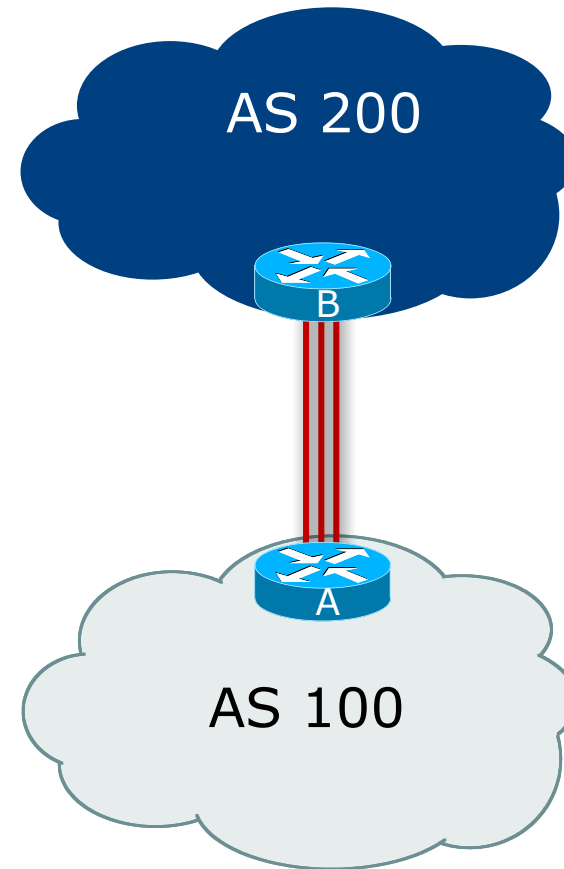
Multi-homed Network



- Many situations possible
 - Multiple sessions to same ISP
 - Secondary for backup only
 - Load-share between primary and secondary
 - Selectively use different ISPs

Multiple Sessions to an ISP

- Several options
 - ebgp multihop
 - bgp multipath
 - cef loadsharing
 - bgp attribute manipulation



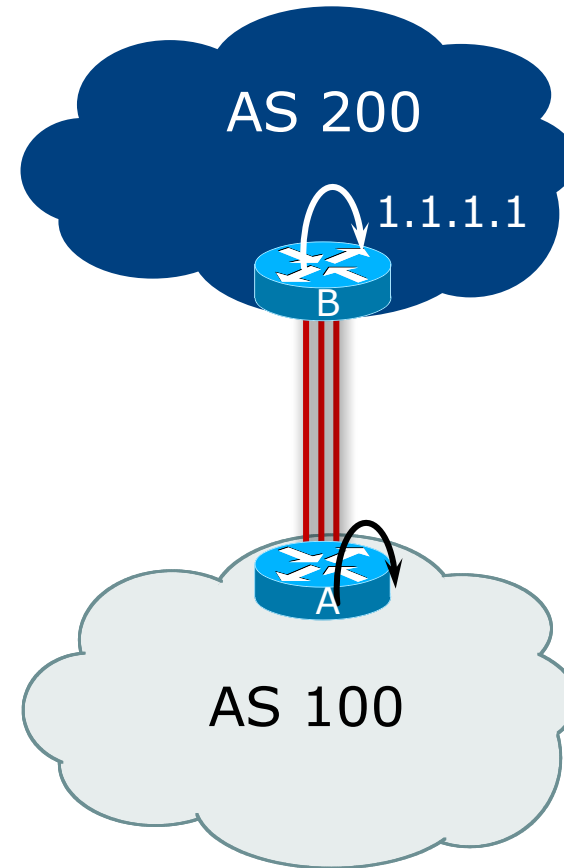
Multiple Sessions to an AS

– ebgp multihop

- ❑ Use ebgp-multihop
 - Run eBGP between loopback addresses
 - eBGP prefixes learned with loopback address as next hop
- ❑ Cisco IOS

```
router bgp 100
  neighbor 1.1.1.1 remote-as 200
  neighbor 1.1.1.1 ebgp-multihop 2
!
ip route 1.1.1.1 255.255.255.255 serial 1/0
ip route 1.1.1.1 255.255.255.255 serial 1/1
ip route 1.1.1.1 255.255.255.255 serial 1/2
```

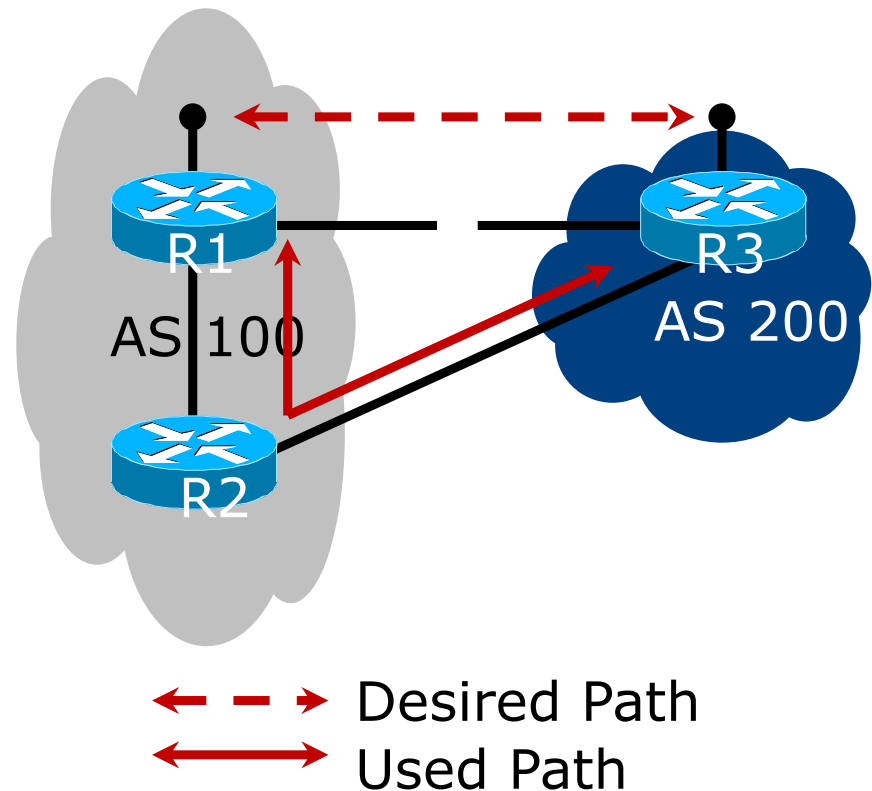
- ❑ Common error made is to point remote loopback route at IP address rather than specific link



Multiple Sessions to an AS

– ebgp multihop

- ❑ **One serious eBGP-multihop caveat:**
 - R1 and R3 are eBGP peers that are loopback peering
 - Configured with:
`neighbor x.x.x.x ebgp-multihop 2`
 - If the R1 to R3 link goes down the session could establish via R2
- ❑ Usually happens when routing to remote loopback is dynamic, rather than static pointing at a link



Multiple Sessions to an ISP

– ebgp multihop

- Try and avoid use of ebgp-multihop unless:
 - It's absolutely necessary –or–
 - Loadsharing across multiple links
- Many ISPs discourage its use, for example:

We will run eBGP multihop, but do not support it as a standard offering because customers generally have a hard time managing it due to:

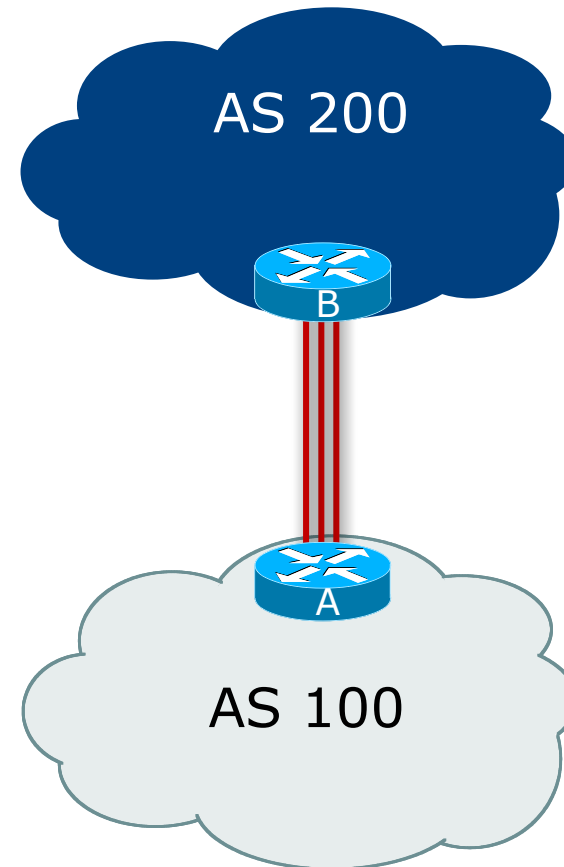
- routing loops
- failure to realise that BGP session stability problems are usually due connectivity problems between their CPE and their BGP speaker

Multiple Sessions to an AS

– bgp multi path

- ❑ Three BGP sessions required
- ❑ Platform limit on number of paths (could be as little as 6)
- ❑ Full BGP feed makes this unwieldy
 - 3 copies of Internet Routing Table goes into the FIB

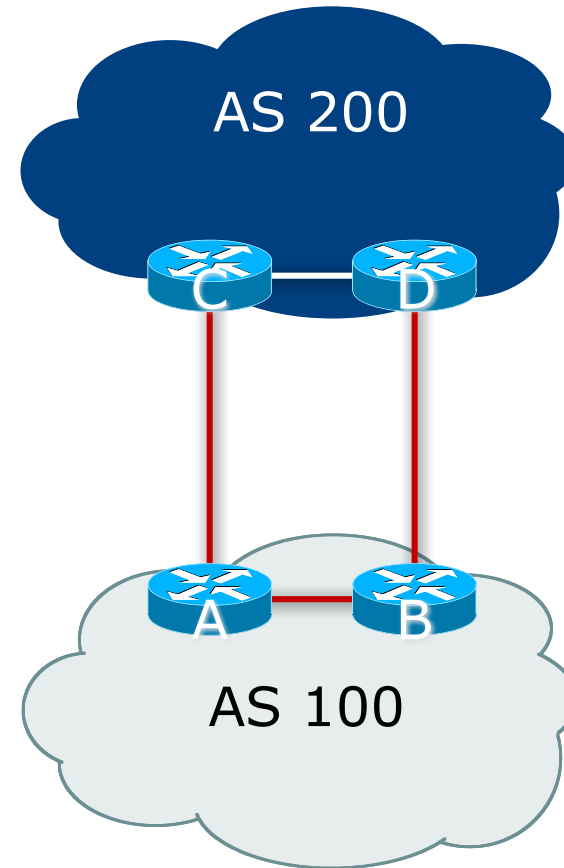
```
router bgp 100
  neighbor 100.64.2.1 remote-as 200
  neighbor 100.64.2.5 remote-as 200
  neighbor 100.64.2.9 remote-as 200
  maximum-paths 3
```



Multiple Sessions to an AS

– bgp attributes & filters

- ❑ Simplest scheme is to use defaults
- ❑ Learn/advertise prefixes for better control
- ❑ Planning and some work required to achieve loadsharing
 - Point default towards one ISP
 - Learn selected prefixes from second ISP
 - Modify the number of prefixes learnt to achieve acceptable load sharing
- ❑ **No magic solution**



Basic Principles of Multihoming



Let's learn to walk before we try running...

The Basic Principles

- Announcing address space attracts traffic
 - (Unless policy in upstream providers interferes)
- Announcing the ISP aggregate out a link will result in traffic for that aggregate coming in that link
- Announcing a subprefix of an aggregate out a link means that all traffic for that subprefix will come in that link, even if the aggregate is announced somewhere else
 - The most specific announcement wins!

The Basic Principles

- To split traffic between two links:
 - Announce the aggregate on both links – ensures redundancy
 - Announce one half of the address space on each link
 - (This is the first step, all things being equal)
- Results in:
 - Traffic for first half of address space comes in first link
 - Traffic for second half of address space comes in second link
 - If either link fails, the fact that the aggregate is announced ensures there is a backup path

The Basic Principles

- The keys to successful multihoming configuration:
 - Keeping traffic engineering prefix announcements independent of customer iBGP
 - Understanding how to announce aggregates
 - Understanding the purpose of announcing subprefixes of aggregates
 - Understanding how to manipulate BGP attributes
 - Too many upstreams/external paths makes multihoming harder (2 or 3 is enough!)

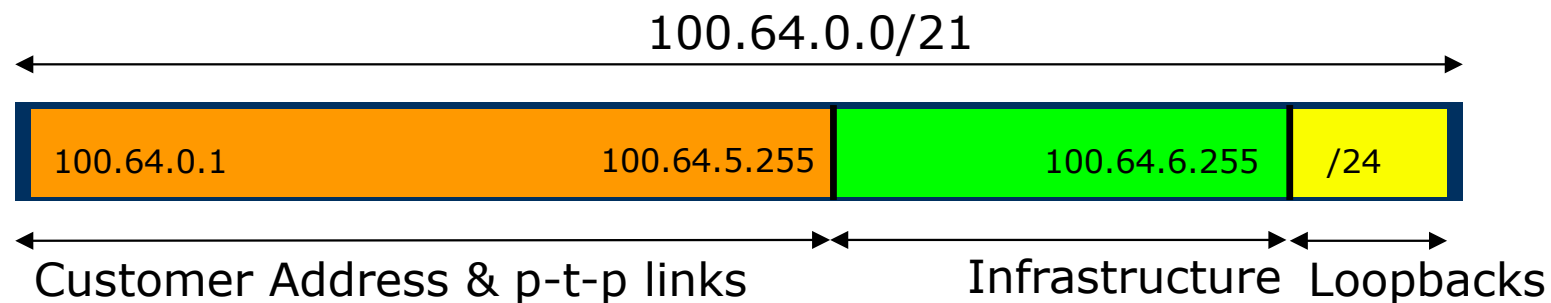
IP Addressing & Multihoming



How Good IP Address Plans assist with
Multihoming

IP Addressing & Multihoming

- IP Address planning is an important part of Multihoming
- Previously have discussed separating:
 - Customer address space
 - Customer p-t-p link address space
 - Infrastructure p-t-p link address space
 - Loopback address space

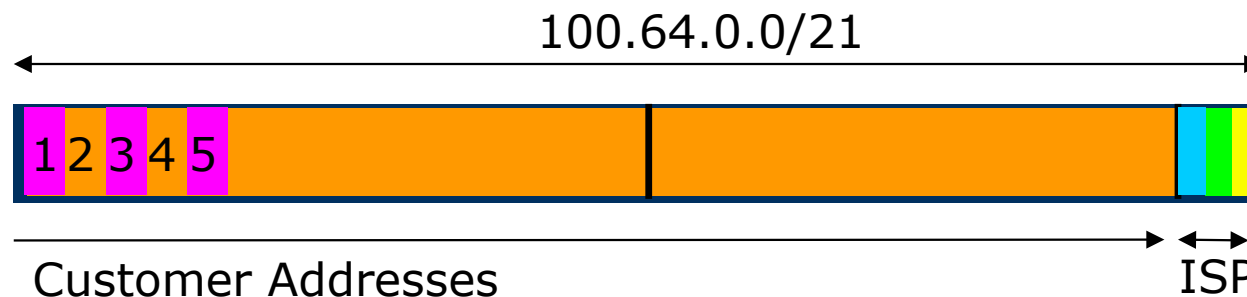


IP Addressing & Multihoming

- ISP Router loopbacks and backbone point to point links make up a small part of total address space
 - And they don't attract traffic, unlike customer address space
- Links from ISP Aggregation edge to customer router needs one /30
 - Small requirements compared with total address space
 - Some ISPs use IP unnumbered
- Planning customer assignments is a very important part of multihoming
 - Traffic engineering involves subdividing aggregate into pieces until load balancing works

Unplanned IP addressing

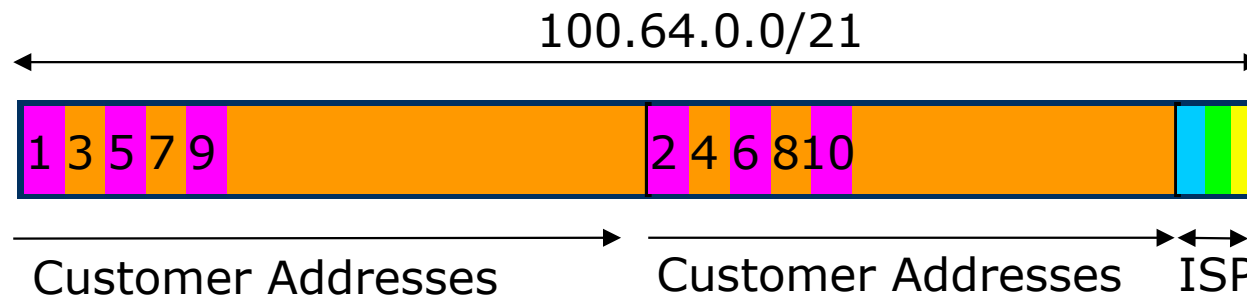
- ISP fills up customer IP addressing from one end of the range:



- Customers generate traffic
 - Dividing the range into two pieces will result in one /22 with all the customers, and one /22 with just the ISP infrastructure the addresses
 - No loadbalancing as all traffic will come in the first /22
 - Means further subdivision of the first /22 = harder work

Planned IP addressing

- If ISP fills up customer addressing from both ends of the range:



- Scheme then is:
 - First customer from first /22, second customer from second /22, third from first /22, etc
- This works also for residential versus commercial customers:
 - Residential from first /22
 - Commercial from second /22

Planned IP Addressing

- This works fine for multihoming between two upstream links (same or different providers)
- Can also subdivide address space to suit more than two upstreams
 - Follow a similar scheme for populating each portion of the address space
- Don't forget to always announce an aggregate out of each link

Basic Multihoming



Let's try some simple worked examples...

Basic Multihoming

- No frills multihoming
- Will look at two cases:
 - Multihoming with the same ISP
 - Multihoming to different ISPs
- Will keep the examples easy
 - Understanding easy concepts will make the more complex scenarios easier to comprehend
 - All assume that the site multihoming has a /19 address block

Basic Multihoming

- This type is most commonplace at the edge of the Internet
 - Networks here are usually concerned with inbound traffic flows
 - Outbound traffic flows being “nearest exit” is usually sufficient
- Can apply to the leaf ISP as well as Enterprise networks

Two links to the same ISP

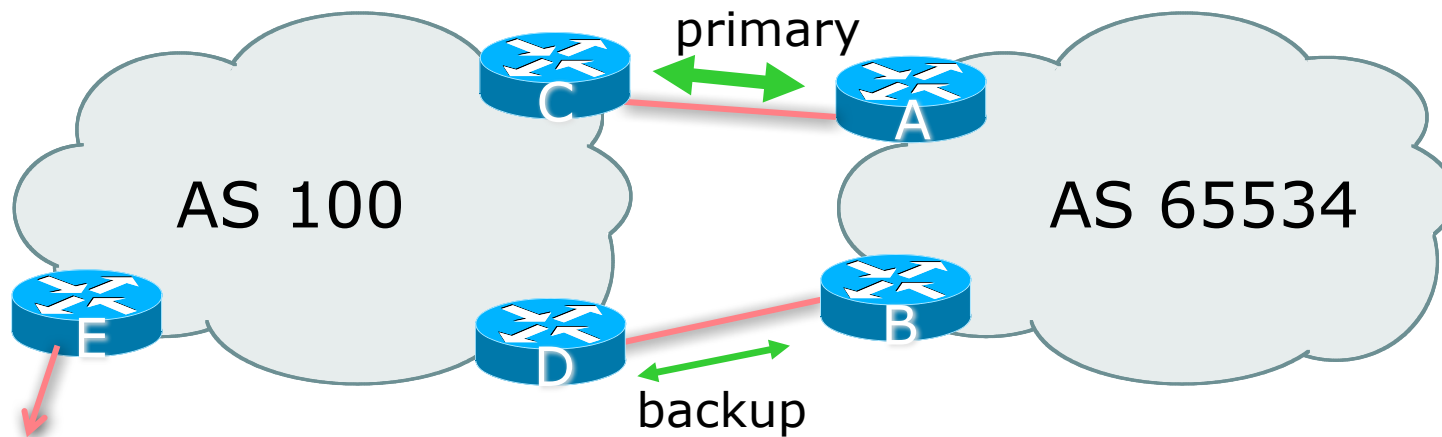


One link primary, the other link backup
only

Two links to the same ISP (one as backup only)

- Applies when end-site has bought a large primary WAN link to their upstream and a small secondary WAN link as the backup
 - For example, primary path might be an E1, backup might be 64kbps

Two links to the same ISP (one as backup only)



- AS100 removes private AS and any customer subprefixes from Internet announcement

Two links to the same ISP (one as backup only)

- Announce /19 aggregate on each link
 - primary link:
 - Outbound – announce /19 unaltered
 - Inbound – receive default route
 - backup link:
 - Outbound – announce /19 with increased metric
 - Inbound – received default, and reduce local preference
- When one link fails, the announcement of the /19 aggregate via the other link ensures continued connectivity

Two links to the same ISP (one as backup only)

□ Router A Configuration

```
router bgp 65534
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    neighbor 100.66.10.2 remote-as 100
    neighbor 100.66.10.2 description RouterC
    neighbor 100.66.10.2 prefix-list aggregate out
    neighbor 100.66.10.2 prefix-list default in
    neighbor 100.66.10.2 activate
  !
  ip prefix-list aggregate permit 100.64.0.0/19
  ip prefix-list default permit 0.0.0.0/0
  !
  ip route 100.64.0.0 255.255.224.0 null0
```

Two links to the same ISP (one as backup only)

□ Router B Configuration

```
router bgp 65534
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    neighbor 100.66.10.6 remote-as 100
    neighbor 100.66.10.6 description RouterD
    neighbor 100.66.10.6 prefix-list aggregate out
    neighbor 100.66.10.6 route-map med10-out out
    neighbor 100.66.10.6 prefix-list default in
    neighbor 100.66.10.6 route-map lp-low-in in
    neighbor 100.66.10.6 activate
  !
  ..next slide
```

Two links to the same ISP (one as backup only)

```
ip prefix-list aggregate permit 100.64.0.0/19
ip prefix-list default permit 0.0.0.0/0
!
ip route 100.64.0.0 255.255.224.0 null0
!
route-map med10-out permit 10
  set metric 10
!
route-map lp-low-in permit 10
  set local-preference 90
!
```

Two links to the same ISP (one as backup only)

▣ Router C Configuration (main link)

```
router bgp 100
  address-family ipv4
    neighbor 100.66.10.1 remote-as 65534
    neighbor 100.66.10.1 default-originate
    neighbor 100.66.10.1 prefix-list Customer in
    neighbor 100.66.10.1 prefix-list default out
    neighbor 100.66.10.1 activate
!
ip prefix-list Customer permit 100.64.0.0/19
ip prefix-list default permit 0.0.0.0/0
```

Two links to the same ISP (one as backup only)

□ Router D Configuration (backup link)

```
router bgp 100
  address-family ipv4
    neighbor 100.66.10.5 remote-as 65534
    neighbor 100.66.10.5 default-originate
    neighbor 100.66.10.5 prefix-list Customer in
    neighbor 100.66.10.5 prefix-list default out
    neighbor 100.66.10.5 activate
!
ip prefix-list Customer permit 100.64.0.0/19
ip prefix-list default permit 0.0.0.0/0
```

Two links to the same ISP (one as backup only)

❑ Router E Configuration

```
router bgp 100
  address-family ipv4
    neighbor 100.66.10.17 remote-as 110
    neighbor 100.66.10.17 remove-private-AS
    neighbor 100.66.10.17 prefix-list Customer out
    neighbor 100.66.10.17 activate
!
ip prefix-list Customer permit 100.64.0.0/19
```

- ❑ Router E removes the private AS and customer's subprefixes from external announcements
- ❑ Private AS still visible inside AS100

Two links to the same ISP

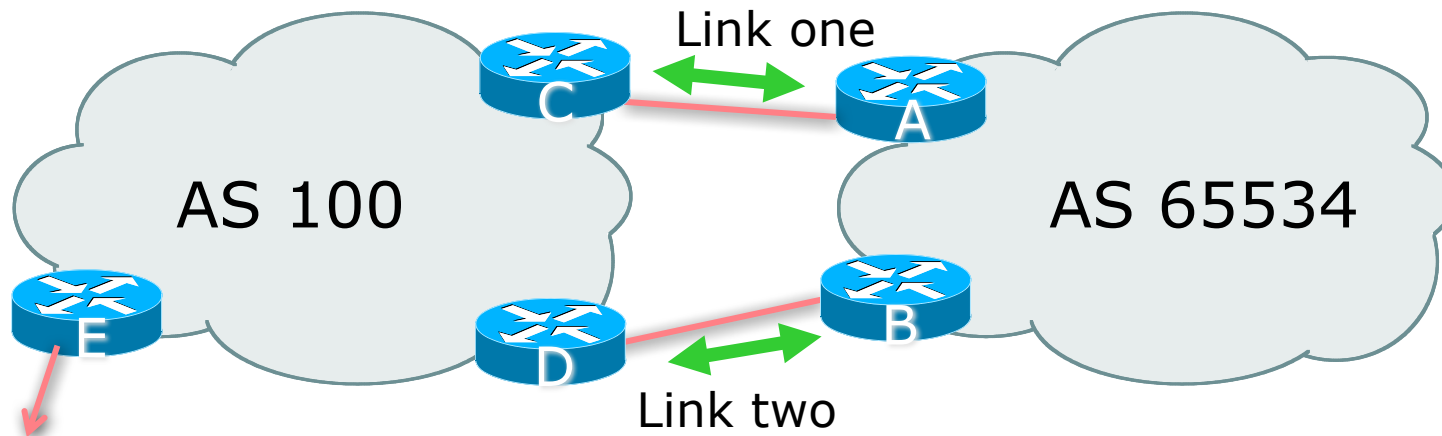


With Loadsharing

Loadsharing to the same ISP

- More common case
- End sites tend not to buy circuits and leave them idle, only used for backup as in previous example
- This example assumes equal capacity circuits
 - Unequal capacity circuits requires more refinement – see later

Loadsharing to the same ISP



- ❑ Border router E in AS100 removes private AS and any customer subprefixes from Internet announcement

Loadsharing to the same ISP (with redundancy)

- Announce /19 aggregate on each link
- Split /19 and announce as two /20s, one on each link
 - Basic inbound loadsharing
 - Assumes equal circuit capacity and even spread of traffic across address block
- Vary the split until “perfect” loadsharing achieved
- Accept the default from upstream
 - Basic outbound loadsharing by nearest exit
 - Okay in first approximation as most ISP and end-site traffic is inbound

Loadsharing to the same ISP (with redundancy)

□ Router A Configuration

```
router bgp 65534
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    network 100.64.0.0 mask 255.255.240.0
    neighbor 100.66.10.2 remote-as 100
    neighbor 100.66.10.2 prefix-list as100-a out
    neighbor 100.66.10.2 prefix-list default in
    neighbor 100.66.10.2 activate
  !
ip prefix-list default permit 0.0.0.0/0
ip prefix-list as100-a permit 100.64.0.0/20
ip prefix-list as100-a permit 100.64.0.0/19
!
ip route 100.64.0.0 255.255.240.0 null0
ip route 100.64.0.0 255.255.224.0 null0
```

Loadsharing to the same ISP (with redundancy)

□ Router B Configuration

```
router bgp 65534
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    network 100.64.16.0 mask 255.255.240.0
    neighbor 100.66.10.6 remote-as 100
    neighbor 100.66.10.6 prefix-list as100-b out
    neighbor 100.66.10.6 prefix-list default in
    neighbor 100.66.10.6 activate
  !
ip prefix-list default permit 0.0.0.0/0
ip prefix-list as100-b permit 100.64.16.0/20
ip prefix-list as100-b permit 100.64.0.0/19
!
ip route 100.64.16.0 255.255.240.0 null0
ip route 100.64.0.0 255.255.224.0 null0
```

Loadsharing to the same ISP (with redundancy)

❑ Router C Configuration

```
router bgp 100
  address-family ipv4
    neighbor 100.66.10.1 remote-as 65534
    neighbor 100.66.10.1 default-originate
    neighbor 100.66.10.1 prefix-list Customer in
    neighbor 100.66.10.1 prefix-list default out
    neighbor 100.66.10.1 activate
!
ip prefix-list Customer permit 100.64.0.0/19 le 20
ip prefix-list default permit 0.0.0.0/0
```

- ❑ Router C only allows in /19 and /20 prefixes from customer block
- ❑ Router D configuration is identical

Loadsharing to the same ISP (with redundancy)

□ Router E Configuration

```
router bgp 100
  address-family ipv4
    neighbor 100.66.10.17 remote-as 110
    neighbor 100.66.10.17 remove-private-AS
    neighbor 100.66.10.17 prefix-list Customer out
    neighbor 100.66.10.17 activate
!
ip prefix-list Customer permit 100.64.0.0/19
```

□ Private AS still visible inside AS100

Loadsharing to the same ISP (with redundancy)

- Default route for outbound traffic?
 - Originate the default route in the IGP on the Border routers
 - Rely on IGP metrics for nearest exit
 - IGP originates default route as long as BGP puts default route in RIB
 - e.g. on router A using OSPF:

```
router ospf 65534
  default-information originate
```

- e.g. on router A using ISIS:

```
router isis as65534
  default-information originate route-map DEF-ORIG
```


Loadsharing to the same ISP (with redundancy)

- Loadsharing configuration is only on customer router
- Upstream ISP has to
 - Remove customer subprefixes from external announcements
 - Remove private AS from external announcements
- Could also use BGP communities
 - See “BGP Communities” presentation

Two links to the same ISP

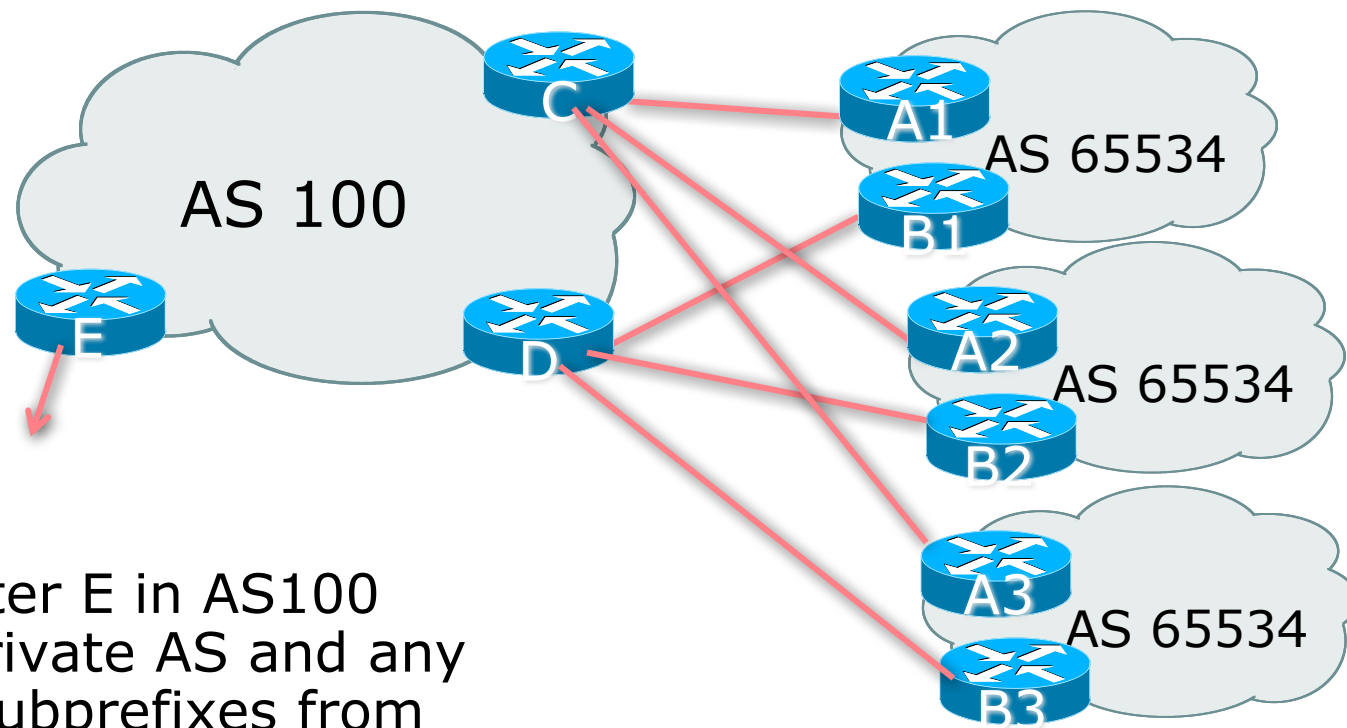


Multiple Dualhomed Customers
(RFC2270)

Multiple Dualhomed Customers (RFC2270)

- Unusual for an ISP just to have one dualhomed customer
 - Valid/valuable service offering for an ISP with multiple PoPs
 - Better for ISP than having customer multihome with another provider!
- Look at scaling the configuration
 - ⇒ Simplifying the configuration
 - Using templates, peer-groups, etc
 - Every customer has the same configuration (basically)

Multiple Dualhomed Customers (RFC2270)



- Border router E in AS100 removes private AS and any customer subprefixes from Internet announcement

Multiple Dualhomed Customers (RFC2270)

- Customer announcements as per previous example
- Use the same private AS for each customer
 - Documented in RFC2270
 - Address space is not overlapping
 - Each customer hears default only
- Router *An* and *Bn* configuration same as Router A and B previously

Multiple Dualhomed Customers (RFC2270)

□ Router A1 Configuration

```
router bgp 65534
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    network 100.64.0.0 mask 255.255.240.0
    neighbor 100.66.10.2 remote-as 100
    neighbor 100.66.10.2 prefix-list as100-a out
    neighbor 100.66.10.2 prefix-list default in
    neighbor 100.66.10.2 activate
  !
ip prefix-list default permit 0.0.0.0/0
ip prefix-list as100-a permit 100.64.0.0/20
ip prefix-list as100-a permit 100.64.0.0/19
!
ip route 100.64.0.0 255.255.240.0 null0
ip route 100.64.0.0 255.255.224.0 null0
```

Multiple Dualhomed Customers (RFC2270)

□ Router B1 Configuration

```
router bgp 65534
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    network 100.64.16.0 mask 255.255.240.0
    neighbor 100.66.10.6 remote-as 100
    neighbor 100.66.10.6 prefix-list as100-b out
    neighbor 100.66.10.6 prefix-list default in
    neighbor 100.66.10.6 activate
  !
ip prefix-list default permit 0.0.0.0/0
ip prefix-list as100-b permit 100.64.16.0/20
ip prefix-list as100-b permit 100.64.0.0/19
!
ip route 100.64.0.0 255.255.224.0 null0
ip route 100.64.16.0 255.255.240.0 null0
```

Multiple Dualhomed Customers (RFC2270)

□ Router C Configuration

```
router bgp 100
  address-family ipv4
    neighbor bgp-customers peer-group
    neighbor bgp-customers remote-as 65534
    neighbor bgp-customers default-originate
    neighbor bgp-customers prefix-list default out
  neighbor 100.66.10.1 peer-group bgp-customers
  neighbor 100.66.10.1 description Customer One
  neighbor 100.66.10.1 prefix-list Customer1 in
  neighbor 100.66.10.1 activate
  neighbor 100.66.10.9 peer-group bgp-customers
  neighbor 100.66.10.9 description Customer Two
  neighbor 100.66.10.9 prefix-list Customer2 in
  neighbor 100.66.10.9 activate
```


Multiple Dualhomed Customers (RFC2270)

```
neighbor 100.66.10.17 peer-group bgp-customers
neighbor 100.66.10.17 description Customer Three
neighbor 100.66.10.17 prefix-list Customer3 in
neighbor 100.66.10.17 activate
!
ip prefix-list Customer1 permit 100.64.0.0/19 le 20
ip prefix-list Customer2 permit 100.67.64.0/19 le 20
ip prefix-list Customer3 permit 100.65.192.0/19 le 20
ip prefix-list default permit 0.0.0.0/0
```

- ❑ Router C only allows in /19 and /20 prefixes from customer block

Multiple Dualhomed Customers (RFC2270)

□ Router D Configuration

```
router bgp 100
  address-family ipv4
    neighbor bgp-customers peer-group
    neighbor bgp-customers remote-as 65534
    neighbor bgp-customers default-originate
    neighbor bgp-customers prefix-list default out
  neighbor 100.66.10.5 peer-group bgp-customers
  neighbor 100.66.10.5 description Customer One
  neighbor 100.66.10.5 prefix-list Customer1 in
  neighbor 100.66.10.5 activate
  neighbor 100.66.10.13 peer-group bgp-customers
  neighbor 100.66.10.13 description Customer Two
  neighbor 100.66.10.13 prefix-list Customer2 in
  neighbor 100.66.10.13 activate
```

Multiple Dualhomed Customers (RFC2270)

```
neighbor 100.66.10.21 peer-group bgp-customers
neighbor 100.66.10.21 description Customer Three
neighbor 100.66.10.21 prefix-list Customer3 in
neighbor 100.66.10.21 activate
!
ip prefix-list Customer1 permit 100.64.0.0/19 le 20
ip prefix-list Customer2 permit 100.67.64.0/19 le 20
ip prefix-list Customer3 permit 100.65.192.0/19 le 20
ip prefix-list default permit 0.0.0.0/0
```

- ❑ Router D only allows in /19 and /20 prefixes from customer block

Multiple Dualhomed Customers (RFC2270)

□ Router E Configuration

- Assumes customer address space is not part of upstream's address block

```
router bgp 100
  address-family ipv4
    neighbor 100.66.10.17 remote-as 110
    neighbor 100.66.10.17 remove-private-AS
    neighbor 100.66.10.17 prefix-list Customers out
    neighbor 100.66.10.17 activate
!
ip prefix-list Customers permit 100.64.0.0/19
ip prefix-list Customers permit 100.67.64.0/19
ip prefix-list Customers permit 100.65.192.0/19
```

□ Private AS still visible inside AS100

Multiple Dualhomed Customers (RFC2270)

- ❑ If customers' prefixes come from ISP's address block
 - Do **NOT** announce them to the Internet
 - Announce ISP aggregate only
- ❑ Router E configuration:

```
router bgp 100
  neighbor 100.66.10.17 remote-as 110
  neighbor 100.66.10.17 prefix-list aggregate out
!
ip prefix-list aggregate permit 100.64.0.0/17
```

Multihoming Summary

- ❑ Use private AS for multihoming to the same upstream
- ❑ Leak subprefixes to upstream only to aid loadsharing
- ❑ Upstream router E configuration is identical across all situations

Basic Multihoming



Multihoming to Different ISPs

Two links to different ISPs

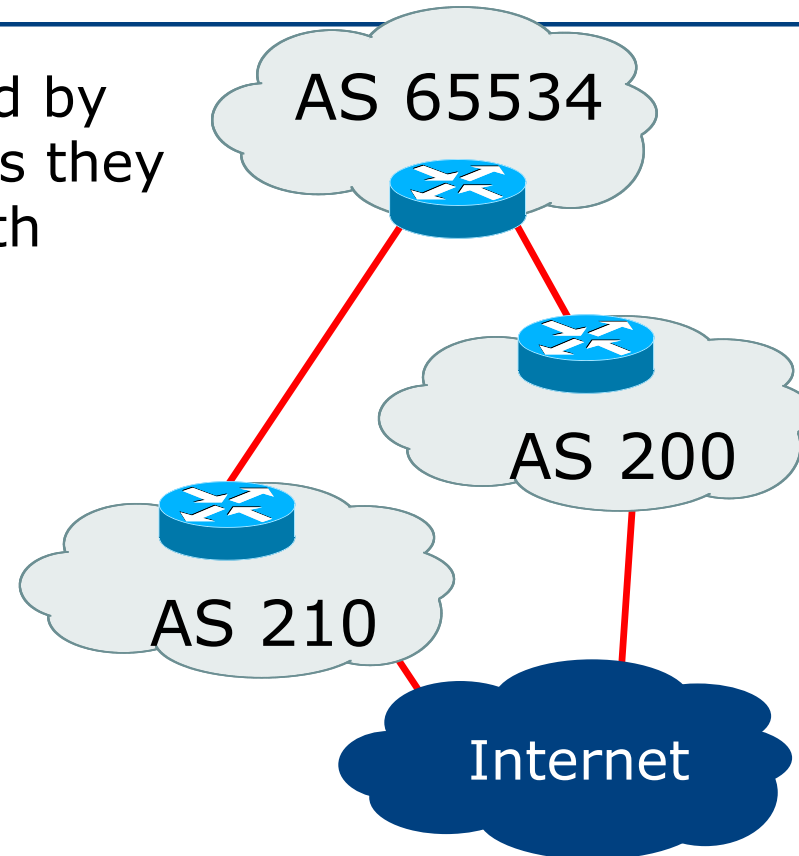
- Use a Public AS
 - Or use private AS if agreed with the other ISP
 - But some people don't like the "inconsistent-AS" which results from use of a private-AS
- Address space comes from
 - Both upstreams *or*
 - Regional Internet Registry
 - NB. Very hard to multihome with address space from both upstreams due to typical operational policy in force to day
- Configuration concepts very similar to those used for two links to the same AS

Inconsistent-AS?

- Viewing the prefixes originated by AS65534 in the Internet shows they appear to be originated by both AS210 and AS200
 - This is NOT bad
 - Nor is it illegal

- Cisco IOS command is

```
show ip bgp inconsistent-as
```

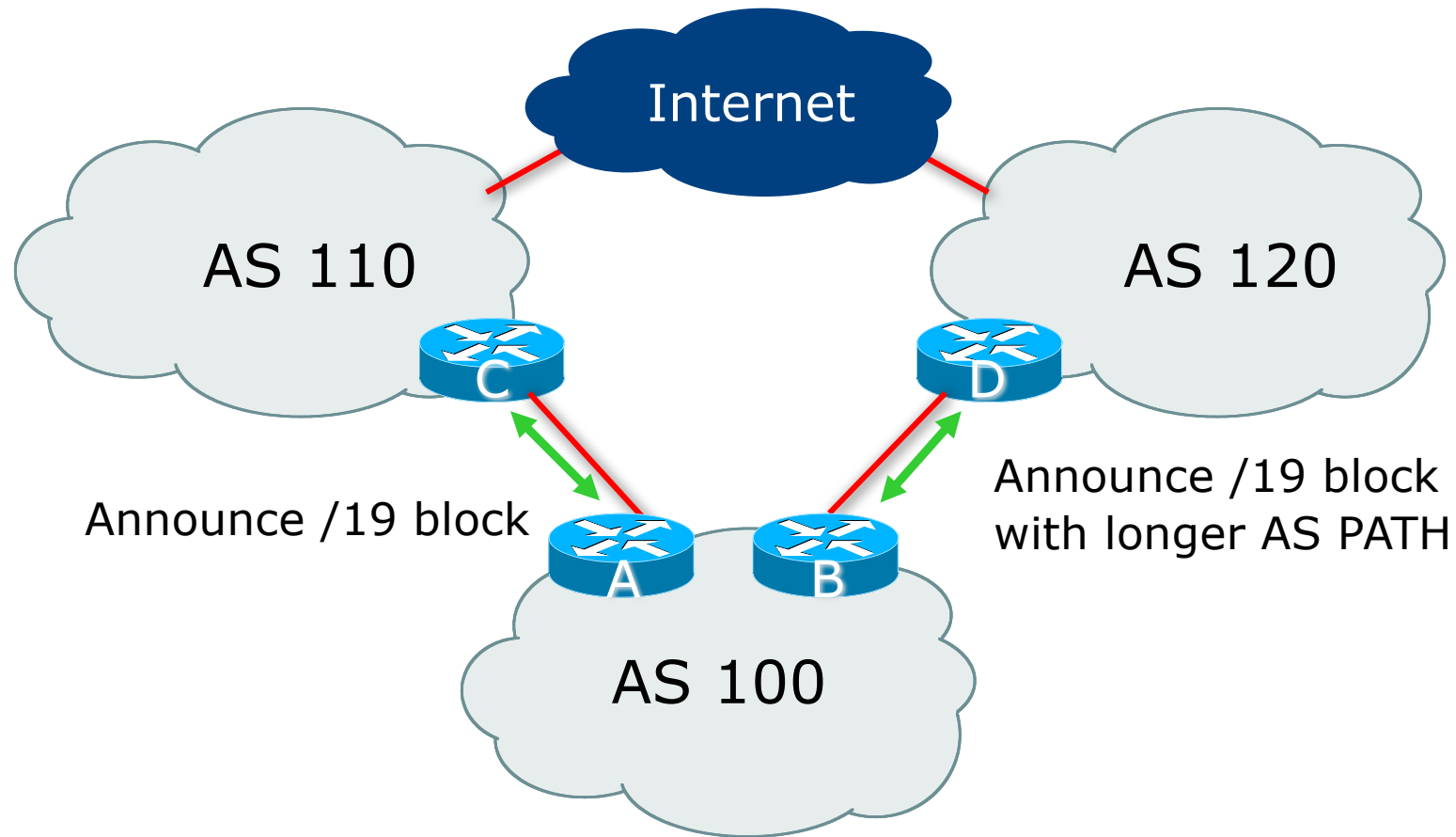


Two links to different ISPs



One link primary, the other link backup
only

Two links to different ISPs (one as backup only)



Two links to different ISPs (one as backup only)

- Announce /19 aggregate on each link
 - Primary link makes standard announcement
 - Backup link lengthens the AS PATH by using AS PATH prepend
- When one link fails, the announcement of the /19 aggregate via the other link ensures continued connectivity

Two links to different ISPs (one as backup only)

□ Router A Configuration

```
router bgp 130
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    neighbor 100.66.10.1 remote-as 100
    neighbor 100.66.10.1 prefix-list aggregate out
    neighbor 100.66.10.1 prefix-list default in
    neighbor 100.66.10.1 activate
  !
  ip prefix-list aggregate permit 100.64.0.0/19
  ip prefix-list default permit 0.0.0.0/0
  !
  ip route 100.64.0.0 255.255.224.0 null0
```

Two links to different ISPs (one as backup only)

□ Router B Configuration

```
router bgp 100
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    neighbor 100.67.5.1 remote-as 120
    neighbor 100.67.5.1 prefix-list aggregate out
    neighbor 100.67.5.1 route-map as120-prepend out
    neighbor 100.67.5.1 prefix-list default in
    neighbor 100.67.5.1 route-map lp-low in
    neighbor 100.67.5.1 activate
!
...next slide...
```

Two links to different ISPs (one as backup only)

```
ip route 100.64.0.0 255.255.224.0 null0
!  
ip prefix-list aggregate permit 100.64.0.0/19  
ip prefix-list default permit 0.0.0.0/0  
!  
route-map as120-prepend permit 10  
  set as-path prepend 100 100 100  
!  
route-map lp-low permit 10  
  set local-preference 80  
!
```

Two links to different ISPs (one as backup only)

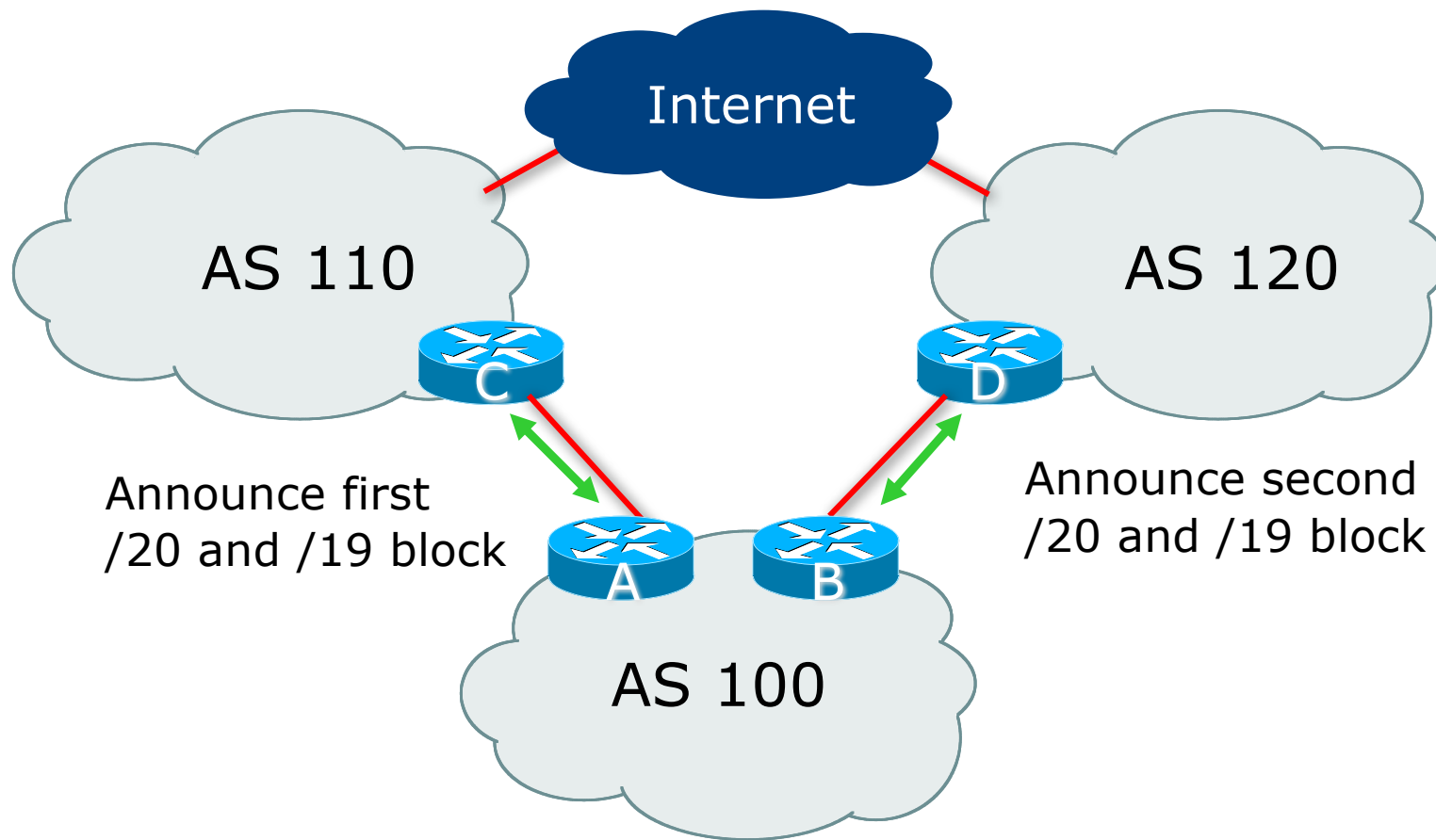
- Not a common situation as most sites tend to prefer using whatever capacity they have
 - (Useful when two competing ISPs agree to provide mutual backup to each other)
- But it shows the basic concepts of using local-prefs and AS-path prepends for engineering traffic in the chosen direction

Two links to different ISPs



With Loadsharing

Two links to different ISPs (with loadsharing)



Two links to different ISPs (with loadsharing)

- Announce /19 aggregate on each link
- Split /19 and announce as two /20s, one on each link
 - Basic inbound loadsharing
- When one link fails, the announcement of the /19 aggregate via the other ISP ensures continued connectivity

Two links to different ISPs (with loadsharing)

□ Router A Configuration

```
router bgp 100
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    network 100.64.0.0 mask 255.255.240.0
    neighbor 100.66.10.1 remote-as 110
    neighbor 100.66.10.1 prefix-list as110-out out
    neighbor 100.66.10.1 prefix-list default in
    neighbor 100.66.10.1 activate
  !
ip route 100.64.0.0 255.255.224.0 null0
ip route 100.64.0.0 255.255.240.0 null0
!
ip prefix-list default permit 0.0.0.0/0
ip prefix-list as110-out permit 100.64.0.0/20
ip prefix-list as110-out permit 100.64.0.0/19
```

Two links to different ISPs (with loadsharing)

□ Router B Configuration

```
router bgp 100
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    network 100.64.16.0 mask 255.255.240.0
    neighbor 100.67.5.1 remote-as 120
    neighbor 100.67.5.1 prefix-list as120-out out
    neighbor 100.67.5.1 prefix-list default in
    neighbor 100.67.5.1 activate
  !
ip route 100.64.0.0 255.255.224.0 null0
ip route 100.64.16.0 255.255.240.0 null0
!
ip prefix-list default permit 0.0.0.0/0
ip prefix-list as120-out permit 100.64.0.0/19
ip prefix-list as120-out permit 100.64.16.0/20
```

Two links to different ISPs (with loadsharing)

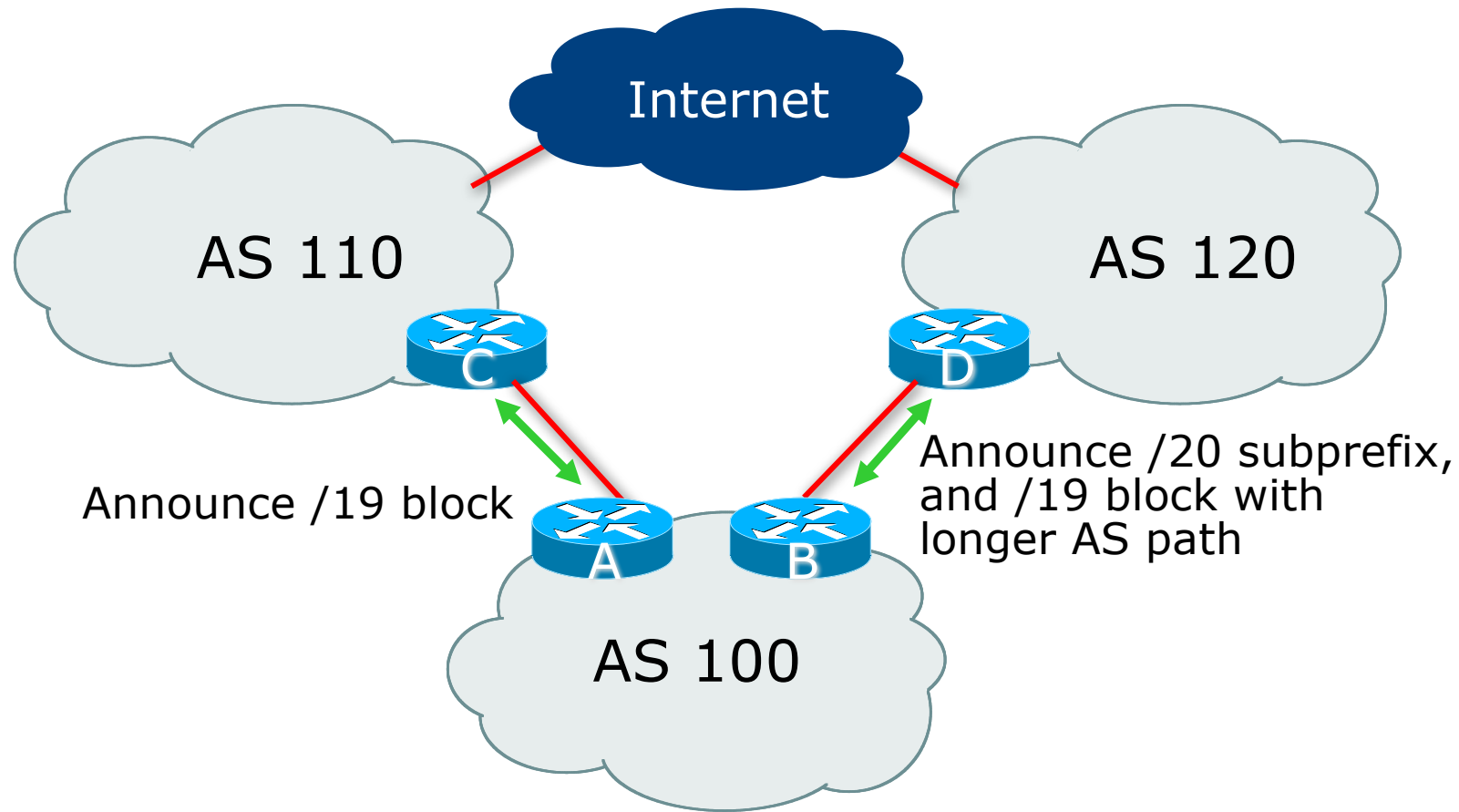
- Loadsharing in this case is very basic
- But shows the first steps in designing a load sharing solution
 - Start with a simple concept
 - And build on it...!

Two links to different ISPs



More Controlled Loadsharing

Loadsharing with different ISPs



Loadsharing with different ISPs

- Announce /19 aggregate on each link
 - On first link, announce /19 as normal
 - On second link, announce /19 with longer AS PATH, and announce one /20 subprefix
 - Controls loadsharing between upstreams and the Internet
- Vary the subprefix size and AS PATH length until “perfect” loadsharing achieved
- Still require redundancy!

Loadsharing with different ISPs

□ Router A Configuration

```
router bgp 100
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    neighbor 100.66.10.1 remote-as 110
    neighbor 100.66.10.1 prefix-list default in
    neighbor 100.66.10.1 prefix-list as110-out out
    neighbor 100.66.10.1 activate
  !
ip route 100.64.0.0 255.255.224.0 null0
!
ip prefix-list as110-out permit 100.64.0.0/19
!
ip prefix-list default permit 0.0.0.0/0
```

Loadsharing with different ISPs

□ Router B Configuration

```
router bgp 100
  address-family ipv4
    network 100.64.0.0 mask 255.255.224.0
    network 100.64.16.0 mask 255.255.240.0
    neighbor 100.67.5.1 remote-as 120
    neighbor 100.67.5.1 prefix-list default in
    neighbor 100.67.5.1 prefix-list as120-out out
    neighbor 100.67.5.1 route-map agg-prepend out
    neighbor 100.67.5.1 activate
!
ip route 100.64.0.0 255.255.224.0 null0
ip route 100.64.16.0 255.255.240.0 null0
!
...next slide...
```

Loadsharing with different ISPs

```
route-map agg-prepend permit 10
  match ip address prefix-list aggregate
  set as-path prepend 100 100
!
route-map agg-prepend permit 20
!
ip prefix-list default permit 0.0.0.0/0
!
ip prefix-list as120-out permit 100.64.0.0/19
ip prefix-list as120-out permit 100.64.16.0/20
!
ip prefix-list aggregate permit 100.64.0.0/19
!
```

Loadsharing with different ISPs

- ❑ This example is more commonplace
- ❑ Shows how ISPs and end-sites subdivide address space frugally, as well as use the AS-PATH prepend concept to optimise the load sharing between different ISPs
- ❑ Notice that the /19 aggregate block is **ALWAYS** announced

Summary



Summary

- Previous examples dealt with simple case
- Load balancing inbound traffic flow
 - Achieved by modifying outbound routing announcements
 - Aggregate is always announced
- We have not looked at outbound traffic flow
 - For now this is left as “nearest exit”

Simple Multihoming



ISP Workshops